

# Graph Evacuation Problems

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## Joint Work with

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- *Di Chen*
- *Siu-Wing Cheng*
- *Yuya Higashikawa*
- *Naoki Katoh*
- *Guanqun Ni*
- *Bing Su*
- *Prashanth Srikanthan*
- *Yinfeng Xu*

# Outline

- Dynamic Flow Networks
- Congestion in Dynamic Flows
- Evacuation Flows
  - Problem Definitions
  - Known Results
- Example Algorithm 1: k-Sink Evacuation on a Path
- Example Algorithm 2: 1-sink Min-Max Regret Evacuation on a Path with uniform capacity
- Open Problems

# Evacuating Graphs

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- Graph  $G=(V,E)$  represents structure
  - Vertices are rooms, Edges are Hallways
  - Vertices are Buildings, Edges are roads
  - Edge weight  $\tau_e$  is transit time on edge
  - Edge capacity  $c_e$  is “width”

# Evacuating Graphs

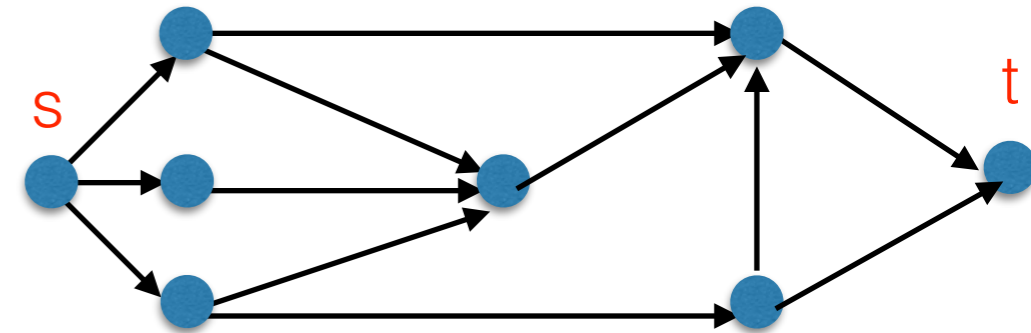
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- Special vertices (sinks) are emergency exits
  - In case of emergency, want to evacuate everybody to exits as quickly as possible
  - Problem: Design Good Evacuation Protocols

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  - Problem: Design Good Evacuation Protocols
- Often Approached via Dynamic Flow Networks

# Dynamic Flow Networks

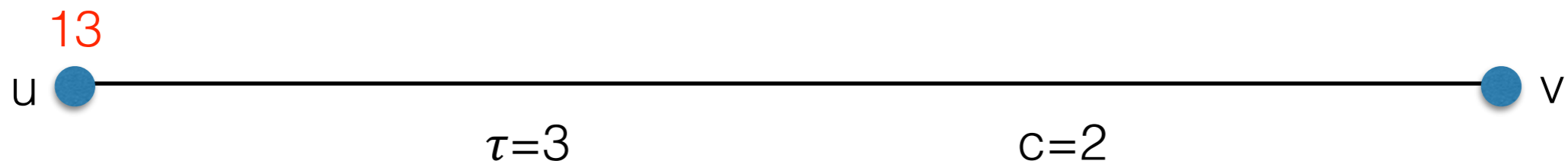
- $G=(V,E)$
- Edges have travel times  $\tau_e$  and capacities  $c_e$
- Distinguished source  $s$  and sink  $t$
  
- **Max Flow Over Time Problem** (*input  $T$* )  
How much flow can be pushed from  $s$  to  $t$  in time  $T$ ?
  - Ford Fulkerson (1958)
  - Not polynomial (Constructs Static Max-Flow each timestep)
  
- **Quickest Flow Problem** (*input  $W$* )  
How quickly can  $W$  items be moved from  $s$  to  $t$ ?
  - Burkard, Dasks and Klinz (1993)
  - Strongly Polynomial (uses parametric search)
  
- **Quickest Transshipment Problem**  
Like QF Problem but Multiple Sources/Sinks  
(with fixed supply/demands)
  - Hoppe & Tardos (2000)
  - Strongly Polynomial (but uses sub modular optimization)



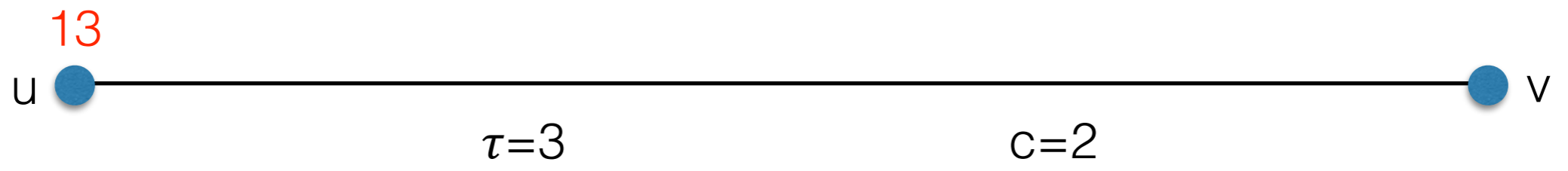


# Edges have Capacities

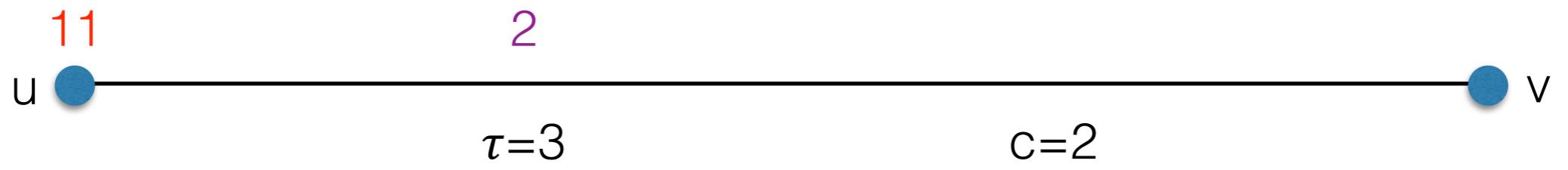
- Original Flow Model is static. Doesn't model time
- Time required is function of both transit times and capacities
- $c_e$  is edge capacity ("width")
  - At most  $c_e$  people can enter edge  $e=(u,v)$  in one time unit. They travel together as a group on  $e$
  - If more than  $c_e$  people at  $u$ , remainder need to **wait** to enter  $e$
- $\tau_e$  is time for one group to traverse edge
- Start with  $W$  people at  $u$   
How much time does take them all to reach  $v$ ?



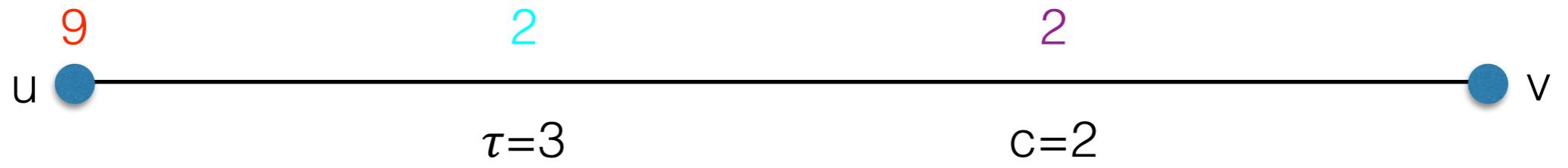
$t=0$



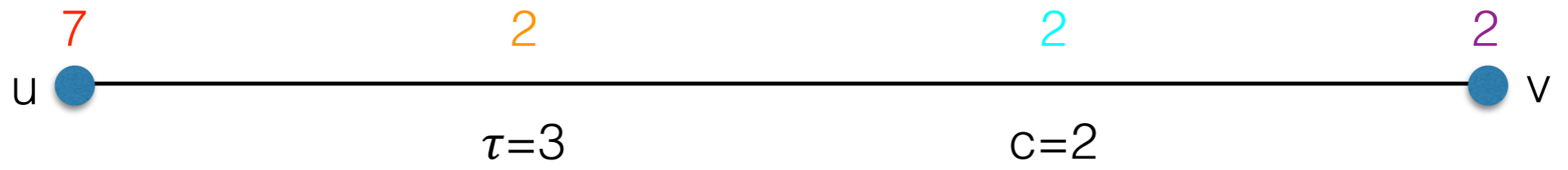
$t=1$



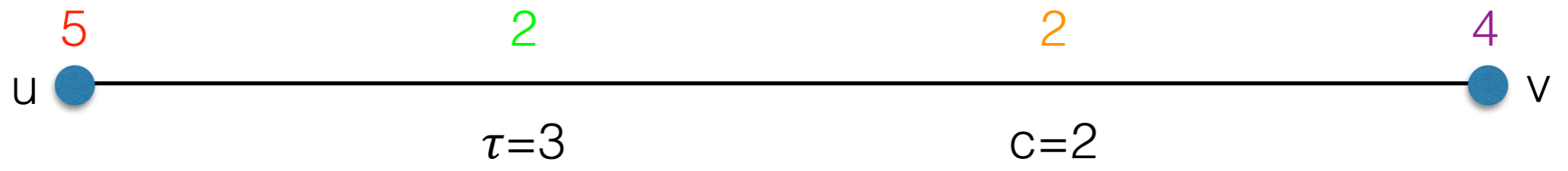
$t=2$



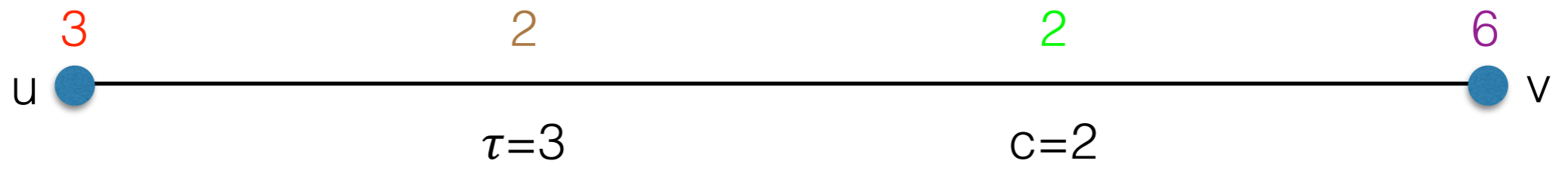
$t=3$



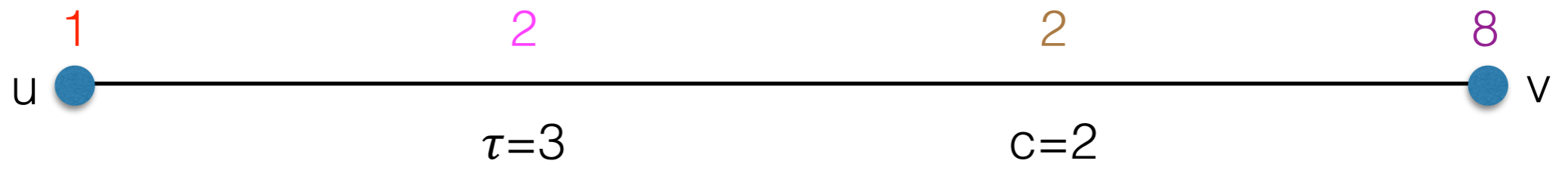
$t=4$



$t=5$

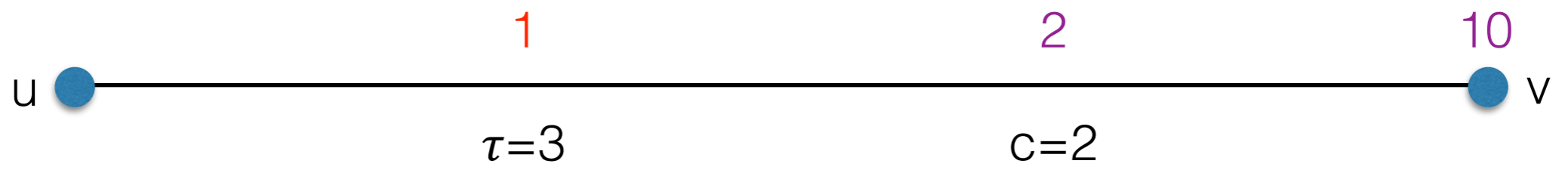


t=6

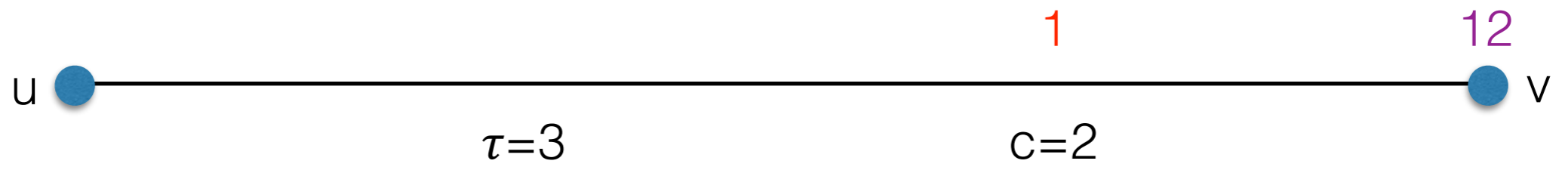




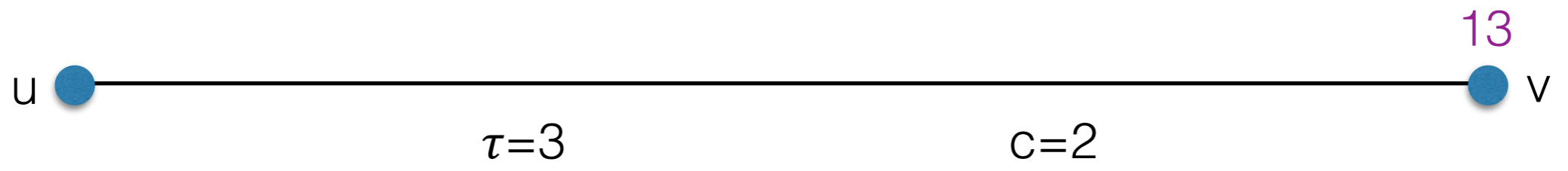
$t=7$



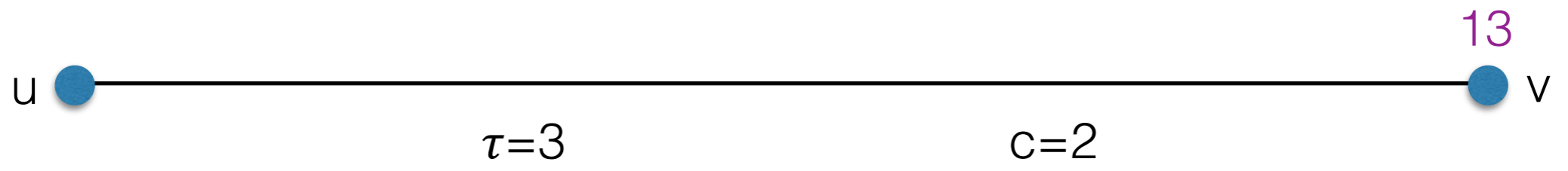
$t=8$



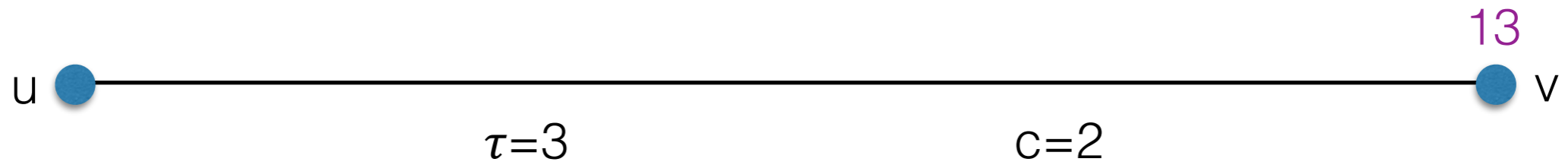
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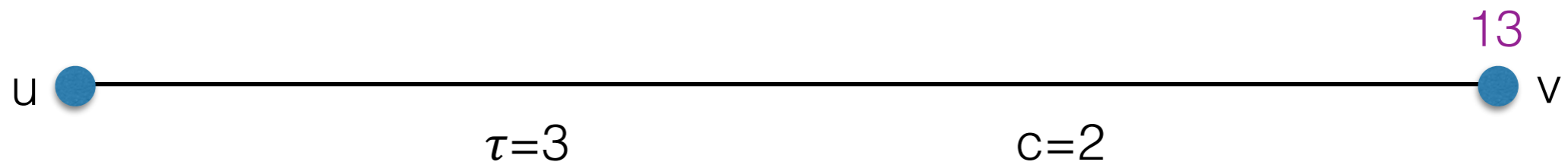


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- 13 items split into  $g = \lceil 13/2 \rceil = 7$  groups
- First group reached  $v$  at time  $t = \tau = 3$
- Last group reached  $v$  at time  $t = 3 + g - 1 = 9$

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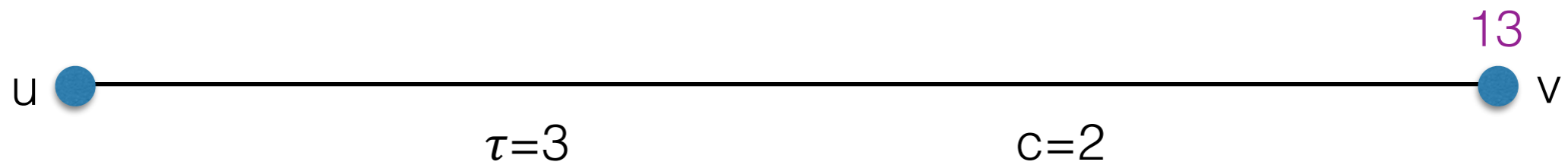


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## Discrete Model

- $W$  people, Capacity  $c$  integral, Transit time  $\tau$
- All edge transit times integral
- Requires  $\lceil W/c \rceil + \tau - 1$  time to move everyone from  $u$  to  $v$

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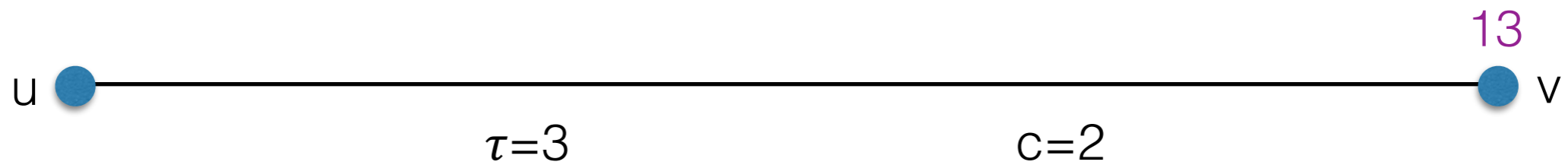
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## Continuous Model

- $W$  units of non-quantized fluid. Fluid flows continuously
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## Discrete Model

**Default for this talk**

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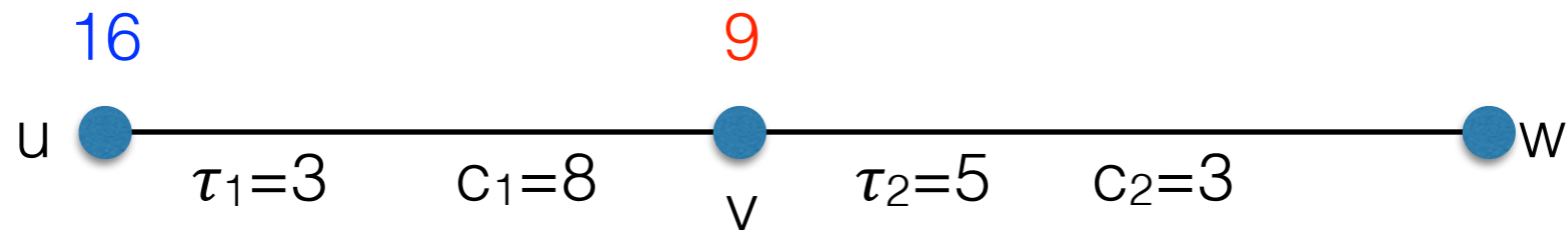


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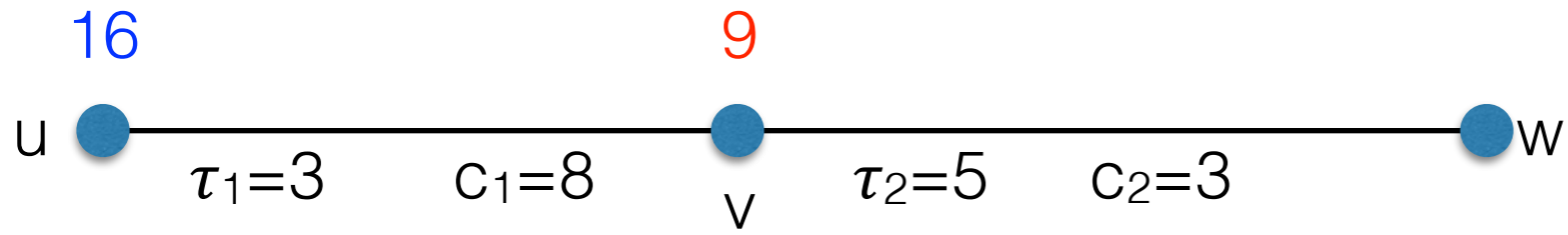
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# Congestion Effects

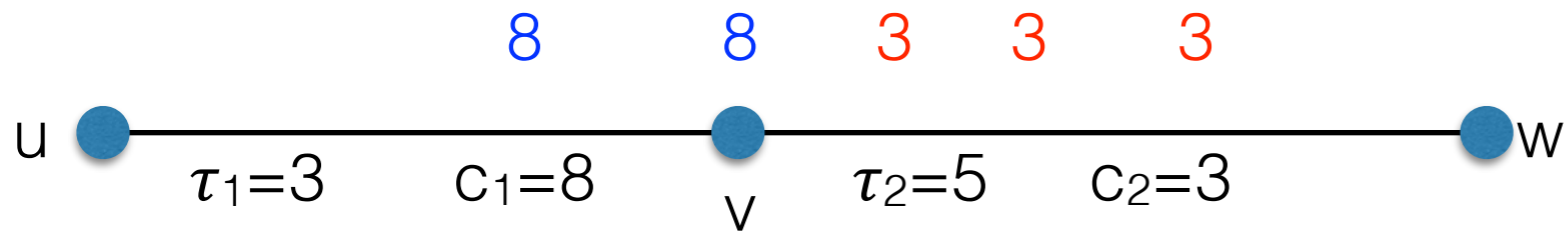
A major complication with dynamic flows is that they introduce congestion effects that can slow down transport time



# Congestion Effects



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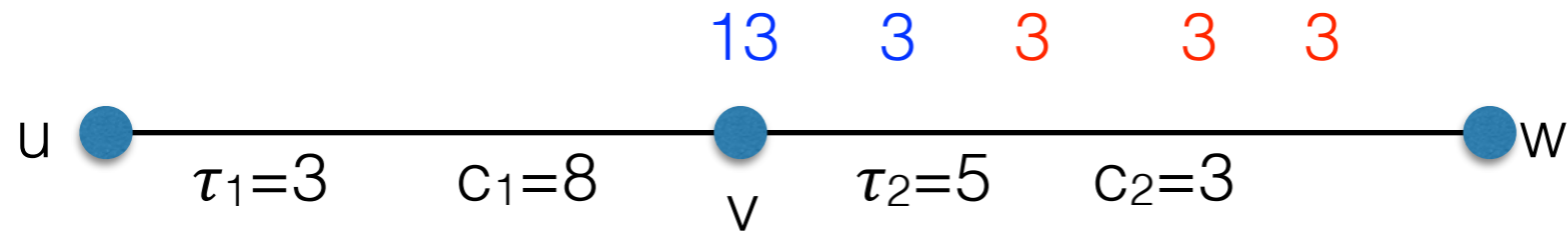


$t=3$ : first 8 items from  $u$  reach  $v$  which is empty.

First 3 items pass through but others need to wait because  $c_1 < c_2$

**Congestion occurs.**

# Congestion Effects



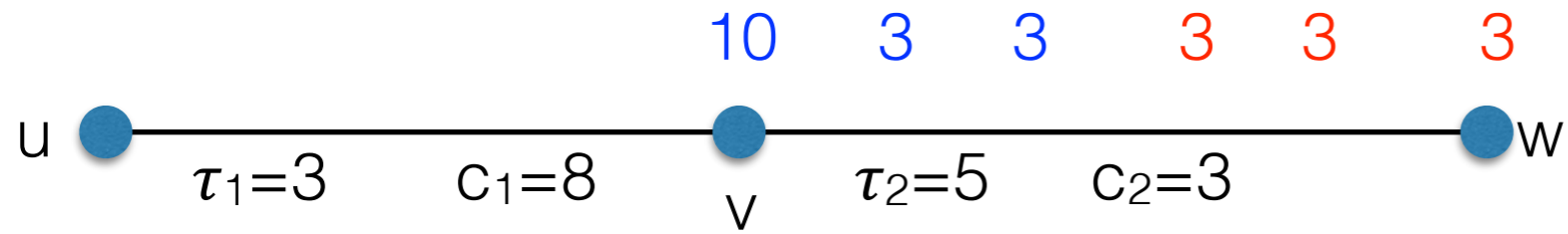
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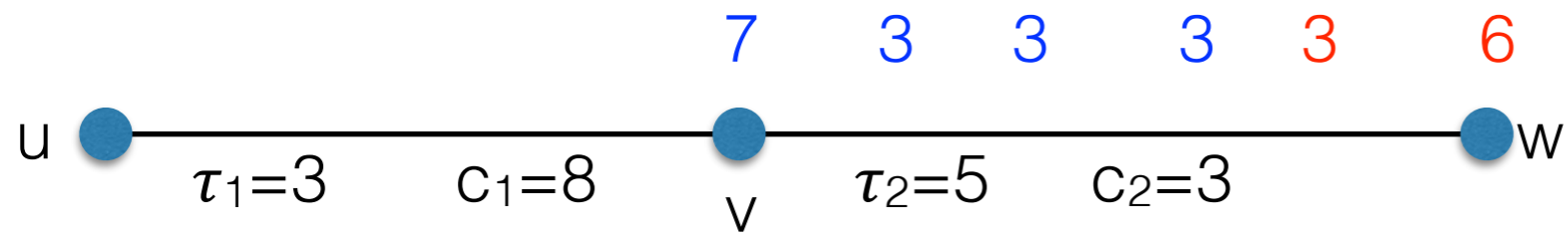
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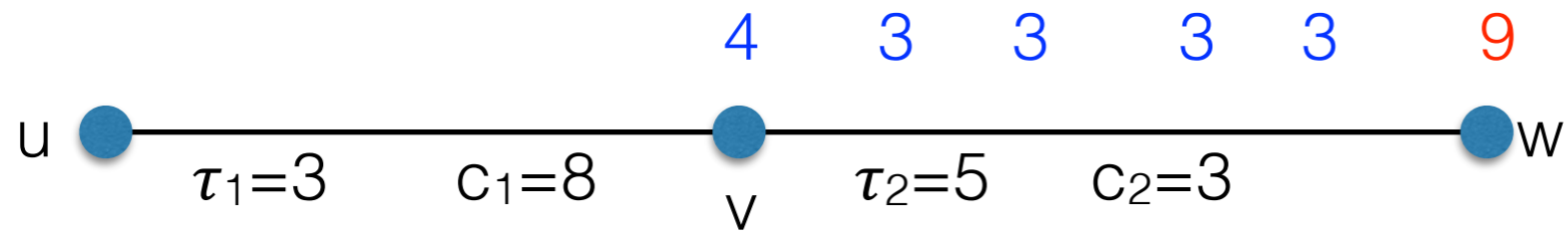
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$t=5$

$t=6$

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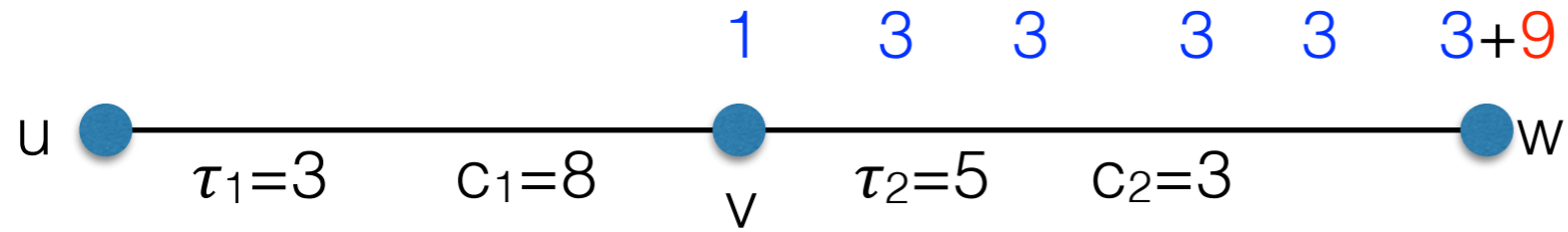
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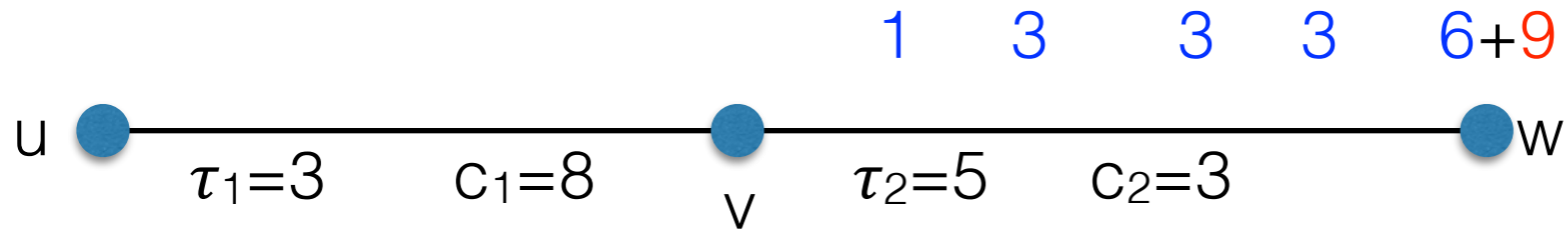
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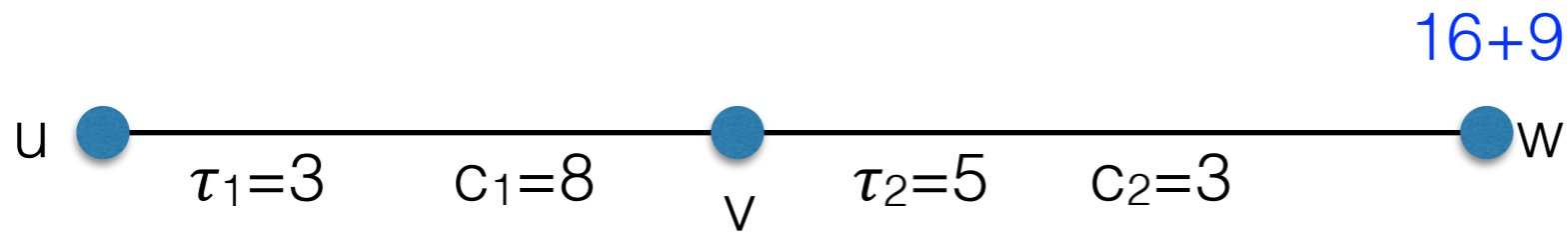
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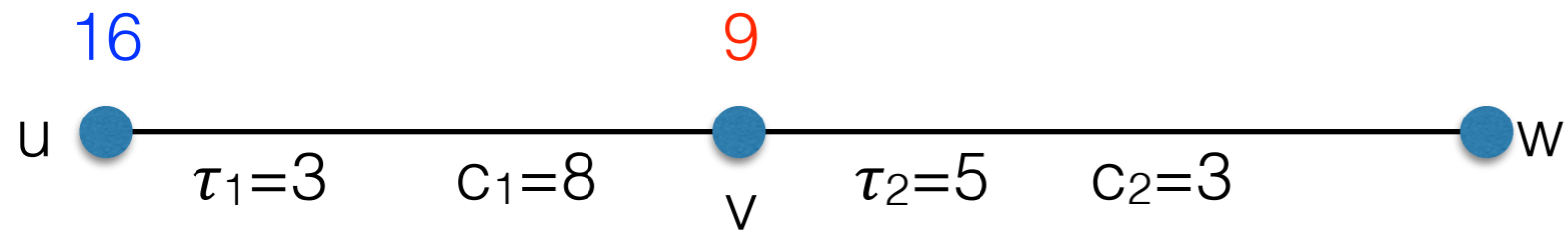
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...

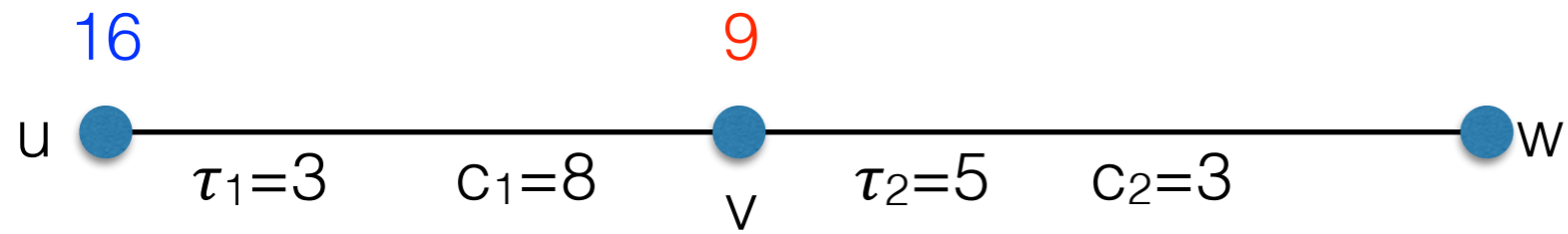
$t=13$ : Last item arrives at w

# Congestion Effects

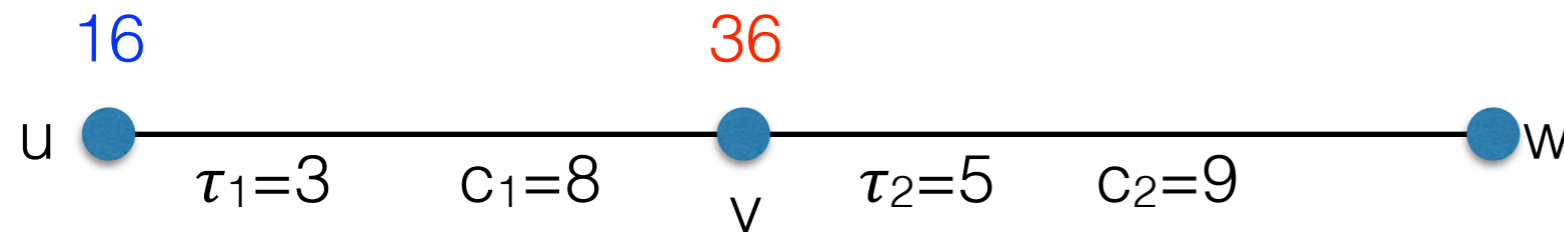


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Full Evacuation at  $t=13$

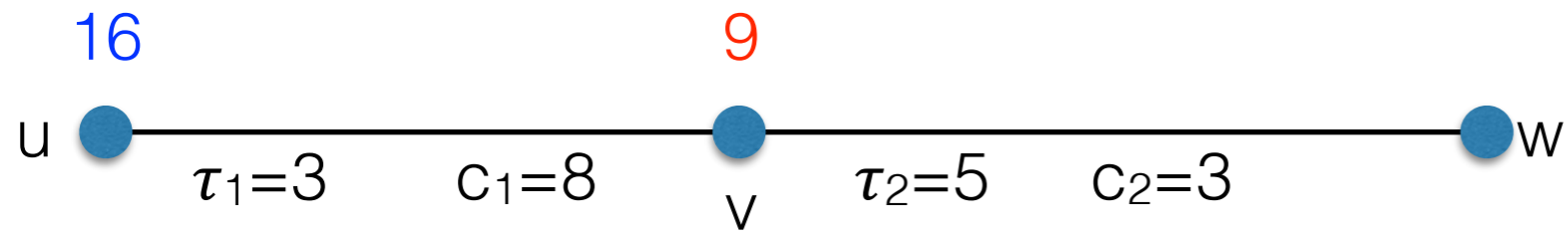
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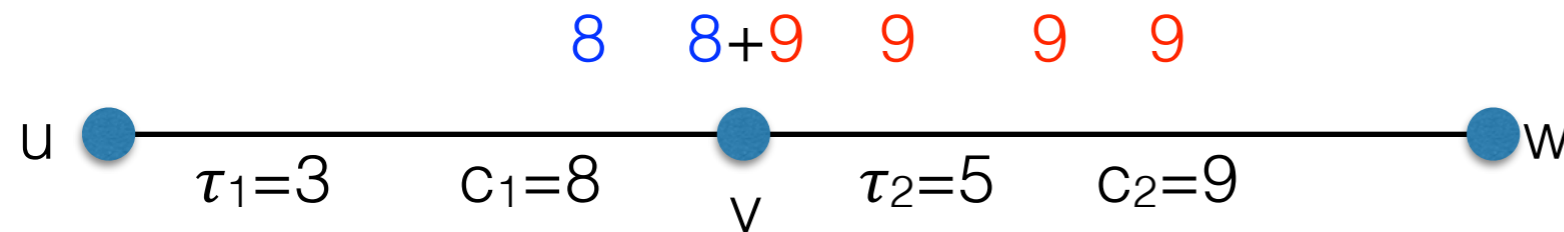
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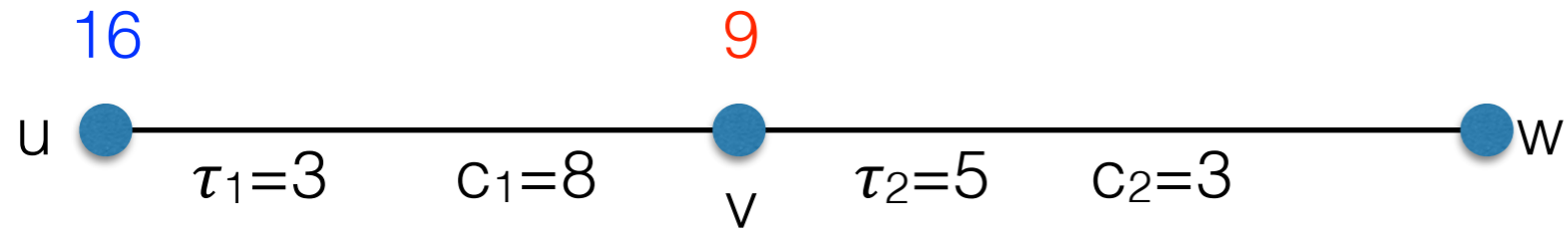


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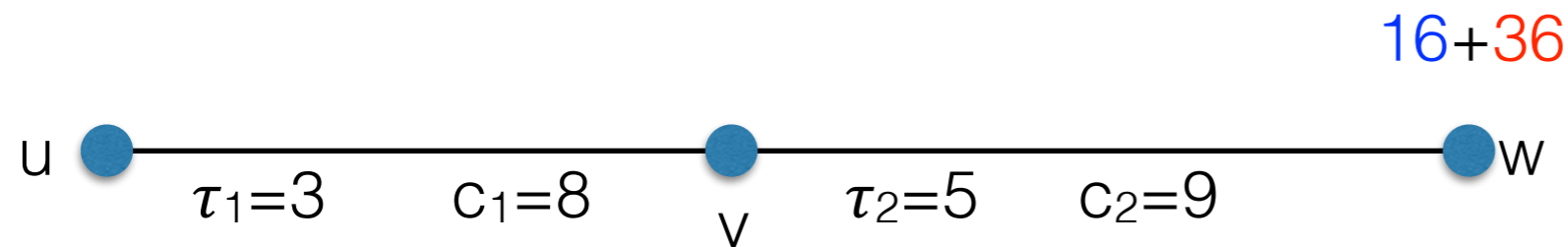


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 which still contains 9 items  
 $\Rightarrow$  **Congestion occurs.**

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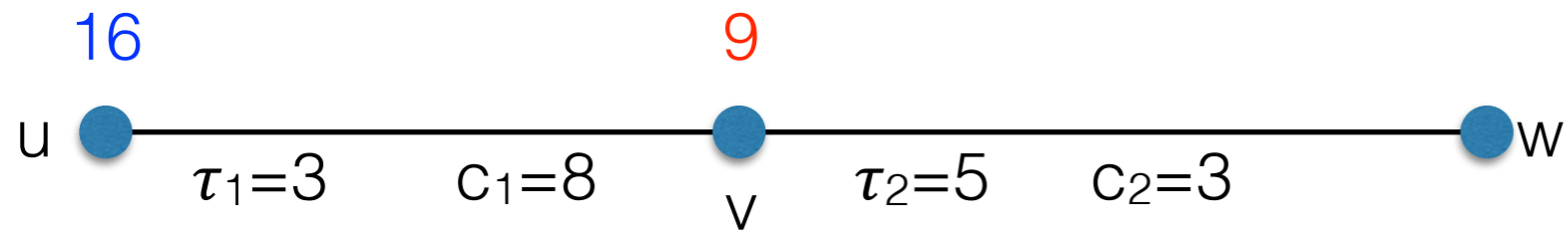
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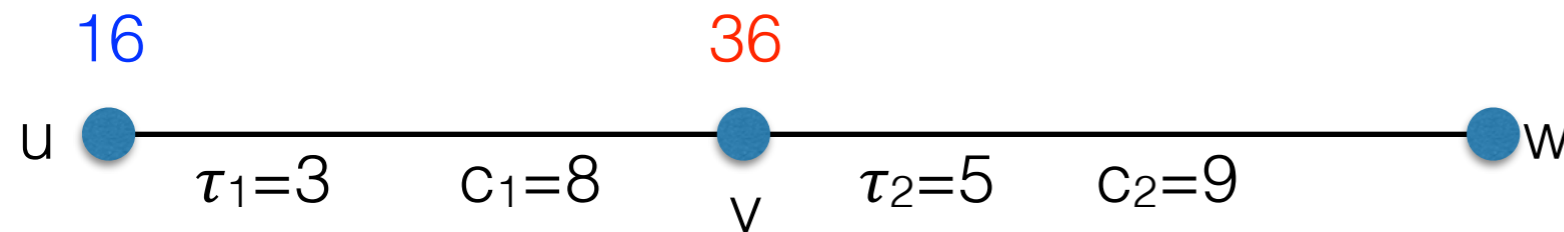
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$t=12$ : Last item arrives at  $w$

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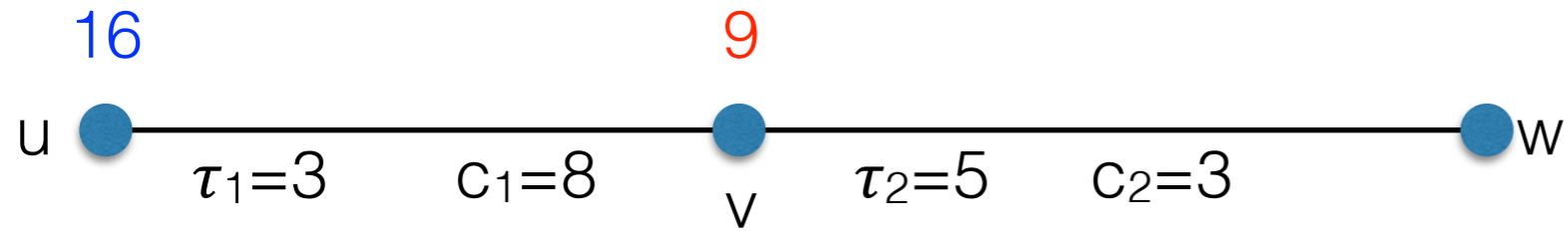
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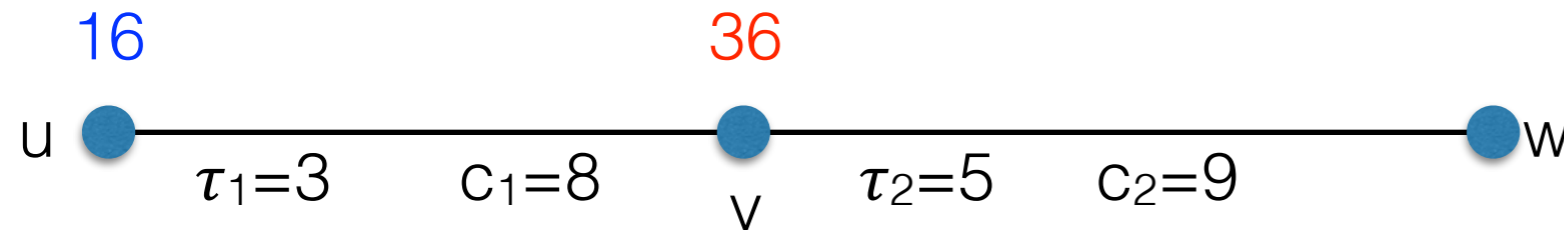
**Congestion occurs** because  $v$  not empty when first group arrives from  $u$   
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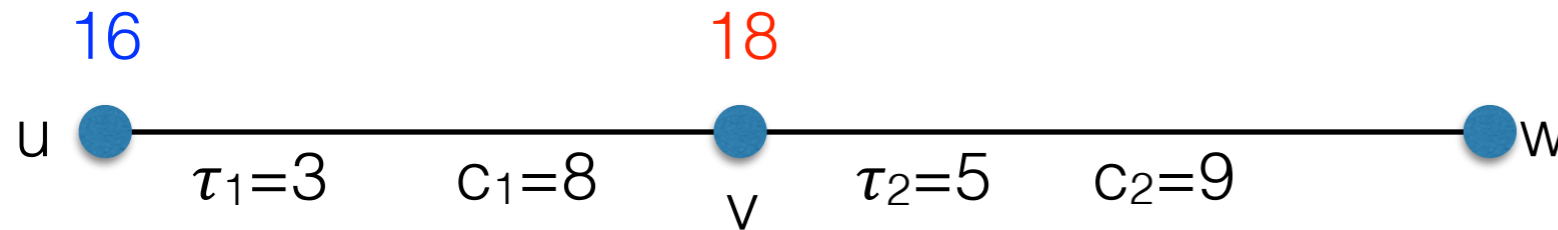
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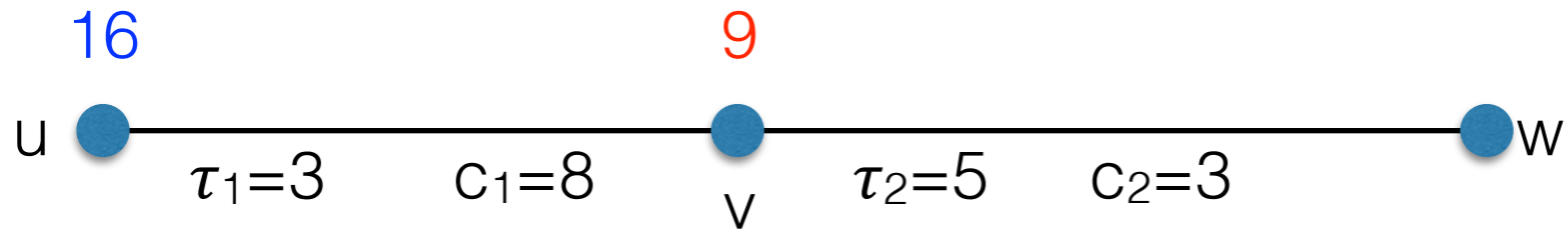
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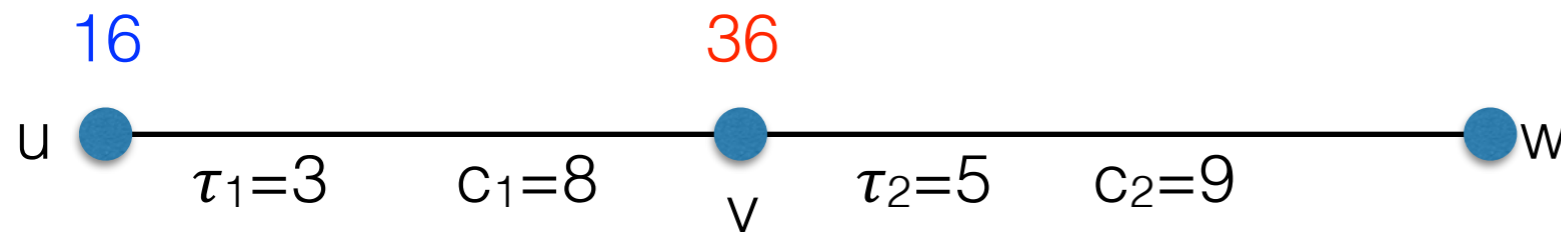
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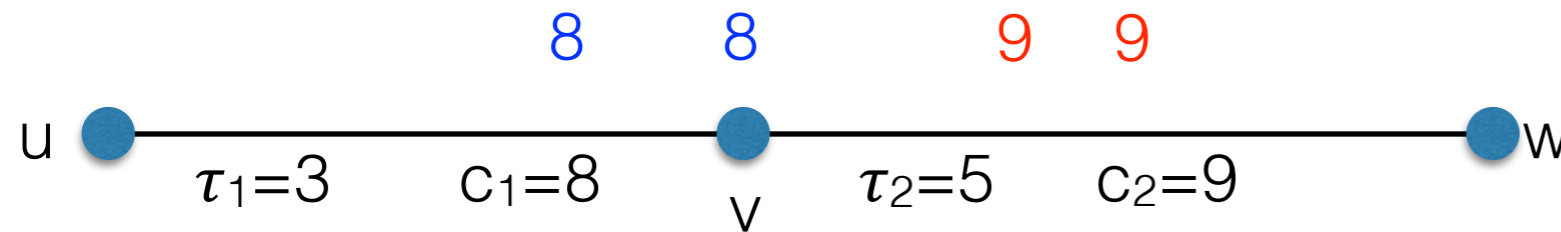
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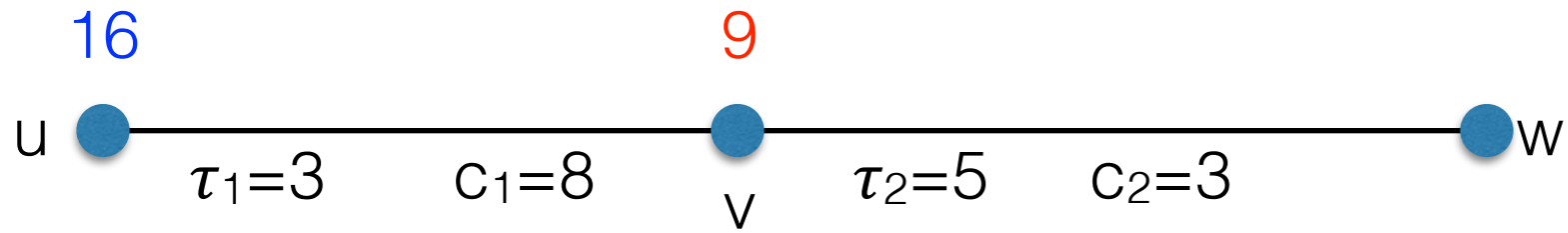


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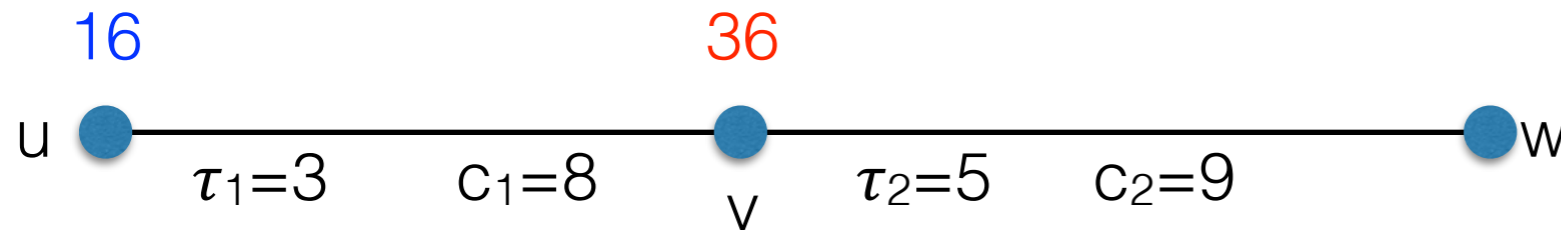


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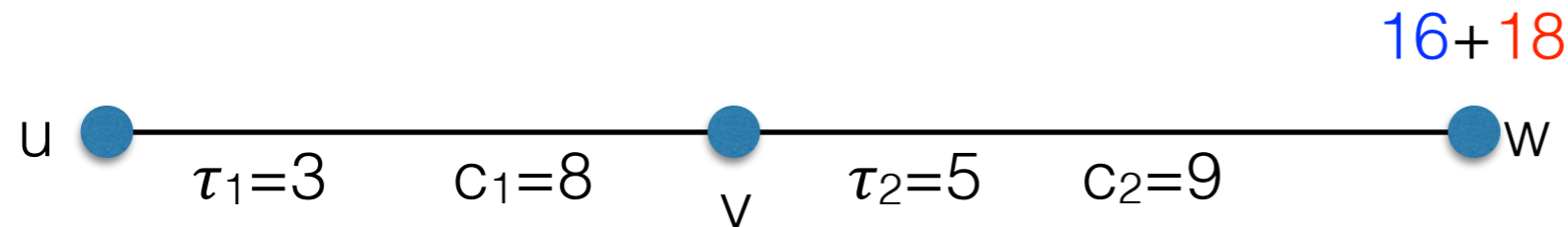
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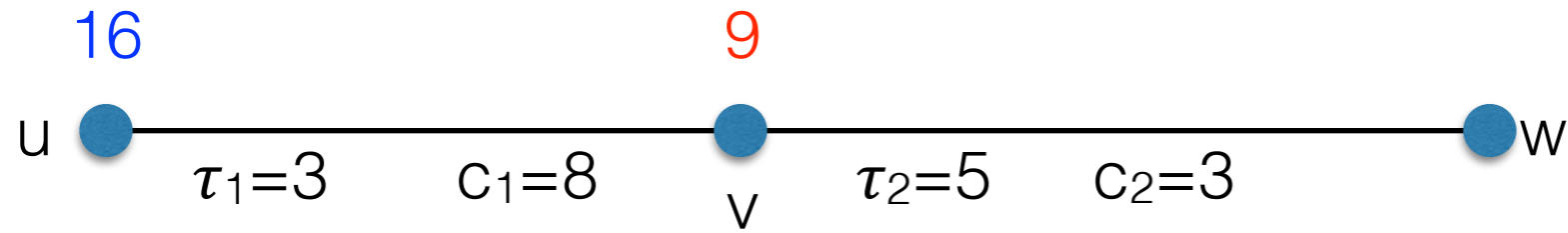


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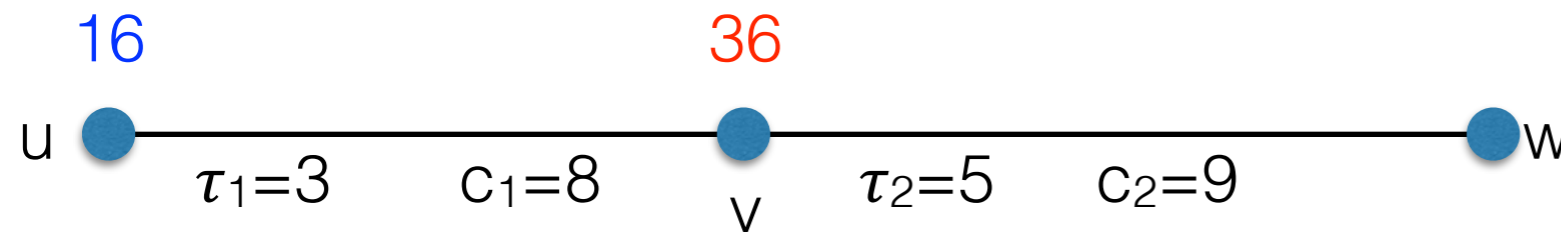


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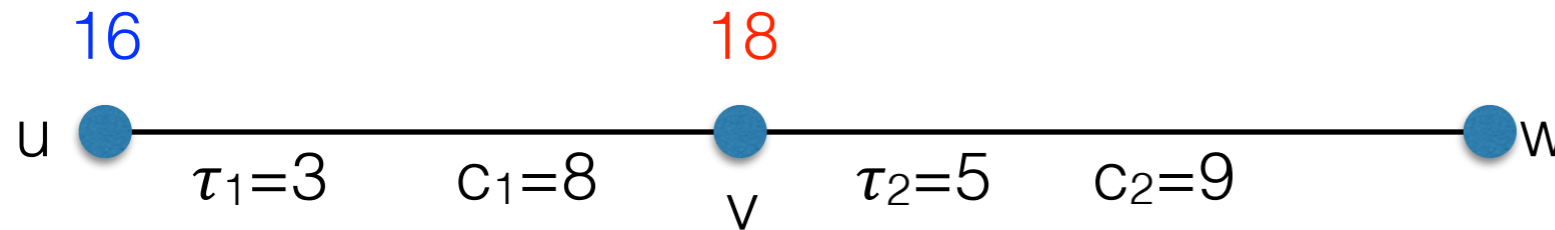
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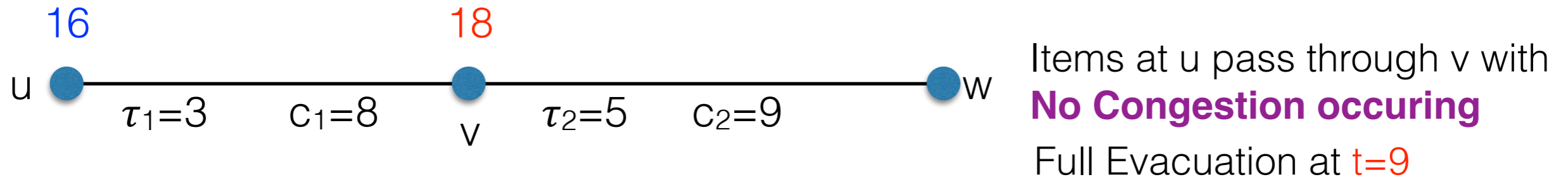
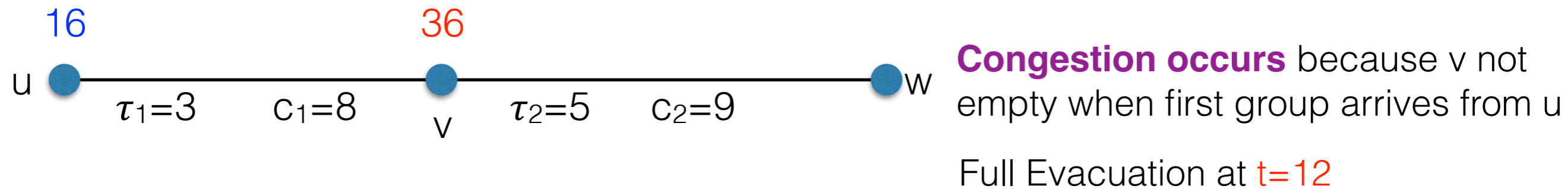
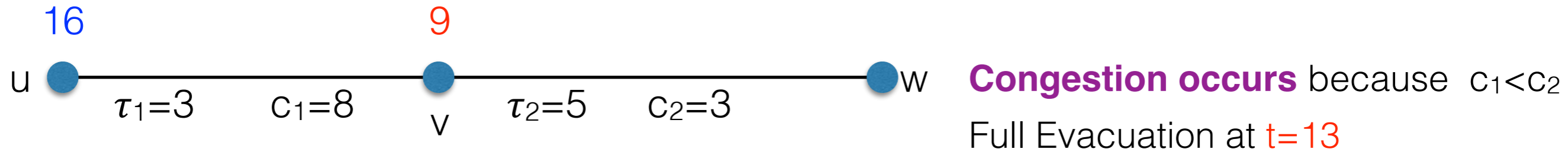


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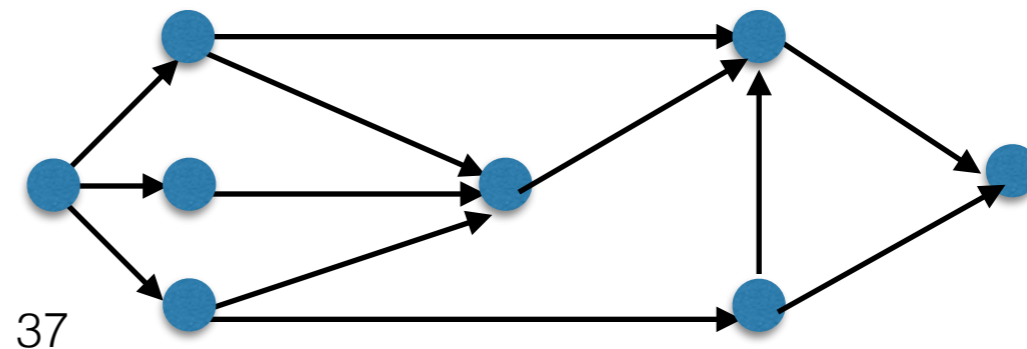
Items at  $u$  pass through  $v$  with  
**No Congestion occurring**  
Full Evacuation at  $t=9$

# Congestion Effects



Analysis of Flow/Evacuation times must include congestion!!

Can be very complicated!



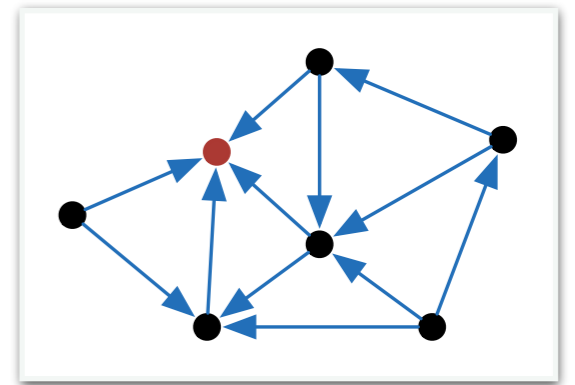
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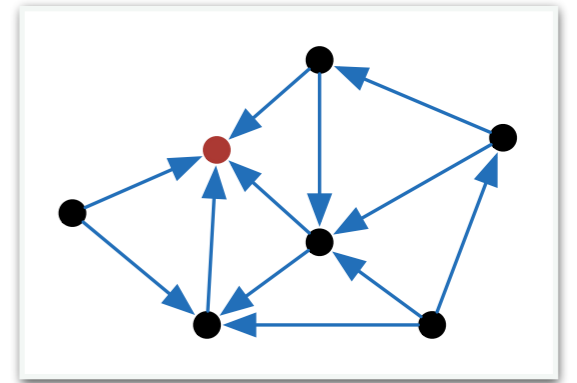
- In Flow, different people from same vertex can follow different paths





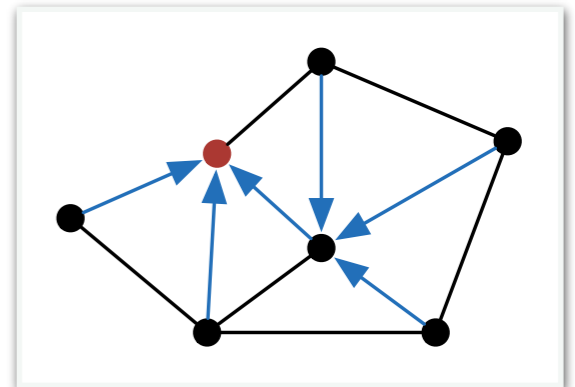
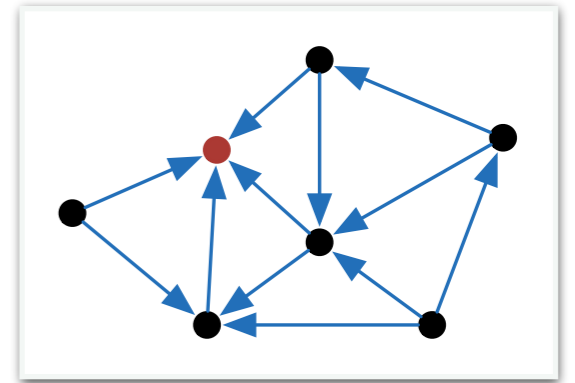
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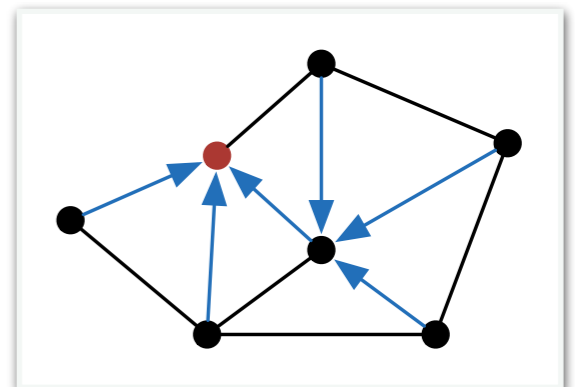
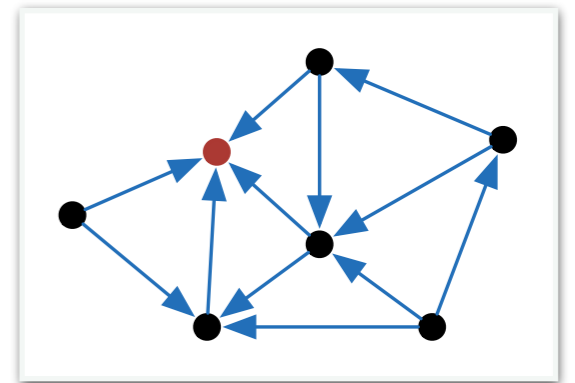
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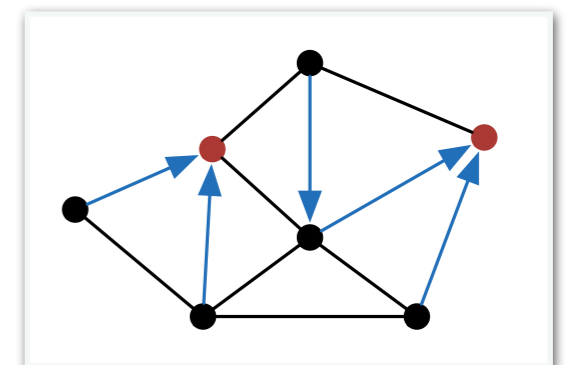
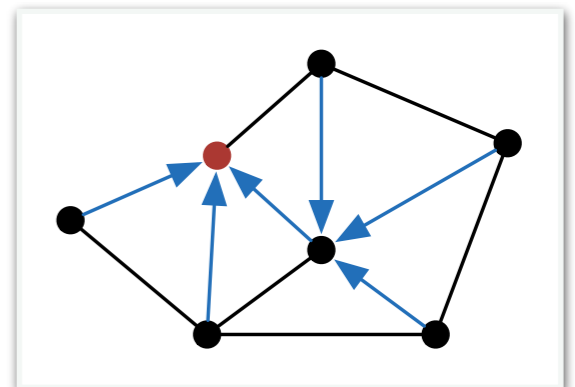
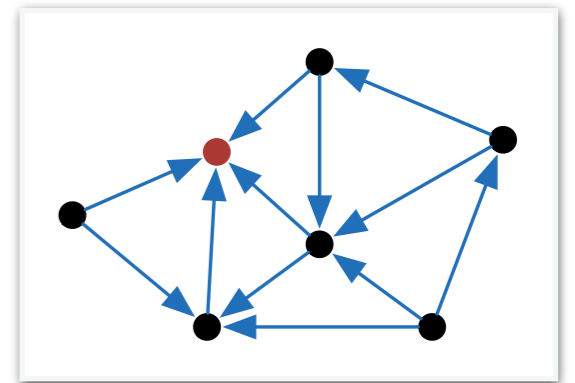
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- **Input:** Graph  $G=(V,E)$ 
  - $\tau_e, C_e$ : transit times *and* capacities for each edge
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- **Output:** An Evacuation Protocol that minimizes maximum evacuation time
  - Evacuation Protocol
    - A unique evacuation edge for each vertex
    - If input is  $k$ , a set  $K \subseteq V$  of sinks with  $|K|=k$
  - Maximum Evacuation time
    - The evacuation time of a vertex is the earliest time by which ALL items from that vertex have reached a sink.
    - Maximum evacuation time is the maximum evacuation time over all vertices

# Graph Evacuation Problems: Variations



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- **Min-Max vs Min-Max Regret**
  - Robust solutions. MMR allows  $w_v$ , # of people on vertex, to be a range rather than a number. Find “best” solution for all allowable scenarios

# Outline

- Dynamic Flow Networks
- Congestion in Dynamic Flows
- Evacuation Flows
  - Problem Definitions
  - **Known Results**
- Example Algorithm 1: k-Sink Evacuation on a Path
- Example Algorithm 2: 1-sink Min-Max Regret Evacuation on a Path with uniform capacity
- Open Problems

# Known Results

	Min-max cost (DISCRETE/CONTINUOUS)			
	General capacity		Uniform capacity	
	1-sink	k-sink	1-sink	k-sink
Path	$O(n)$ [2]	$O(kn \log^2 n)$ [2]	$O(n)$	$O(kn)$ [6]
Tree	$O(n \log^2 n)$ [7]	$O(k^2 n \log^4 n)$ [3]	$O(n \log n)$ [4]	$O(k^2 n \log^3 n)$ [3]
General graph	Poly?	NP-Hard	Poly?	NP-Hard

	Min-max regret cost (DISCRETE/CONTINUOUS)			
	General capacity		Uniform capacity	
	1-sink	k-sink	1-sink	k-sink
Path	None		$O(n \log n)$ [5,9]	$O(kn^3 \log n)$ [1]
Tree			$O(n^2 \log^2 n)$ [4]	None
General graph			None	None



# References

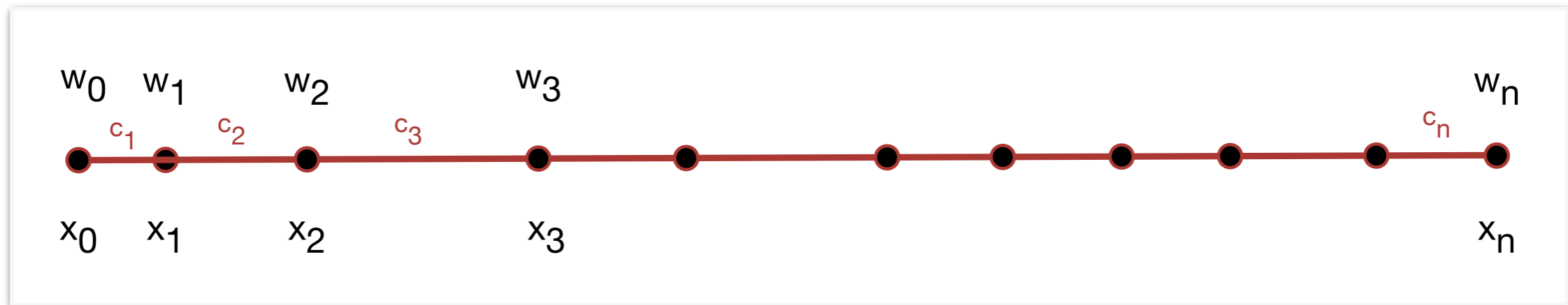
- [1] G.P. Arumugam, J. Augustine, M.J. Golin and P. Srikanthan, “A Polynomial Time Algorithm for Minimax-Regret Evacuation on a Dynamic Path”, arXiv:1404.5448, 2014
- [2] G.P. Arumugam, J. Augustine, M.J. Golin and P. Srikanthan, “Evacuation on Dynamic Paths with General Edge Capacities”, document in preparation (2015)
- [3] Di Chen and M.J. Golin, “Optimal Sink Location Problems in Dynamic Tree Networks”, document in preparation (2015)
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- [5] Y. Higashikawa, J. Augustine, S. W. Cheng, N. Katoh, G. Ni, B. Su and Y. Xu, “Minimax Regret 1-Sink Location Problem in Dynamic Path Networks”, *Theoretical Computer Science*, 2014.
- [6] Y. Higashikawa, M. J. Golin and N. Katoh, “Multiple Sink Location Problems in Dynamic Path Networks”, *Theoretical Computer Science* (to appear) 2015.
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- [8] G. Ni, Y. Xu and Y. Dong, “Minimax regret k-sink location problem in dynamic path networks”, *Proc. AAIM 2014*
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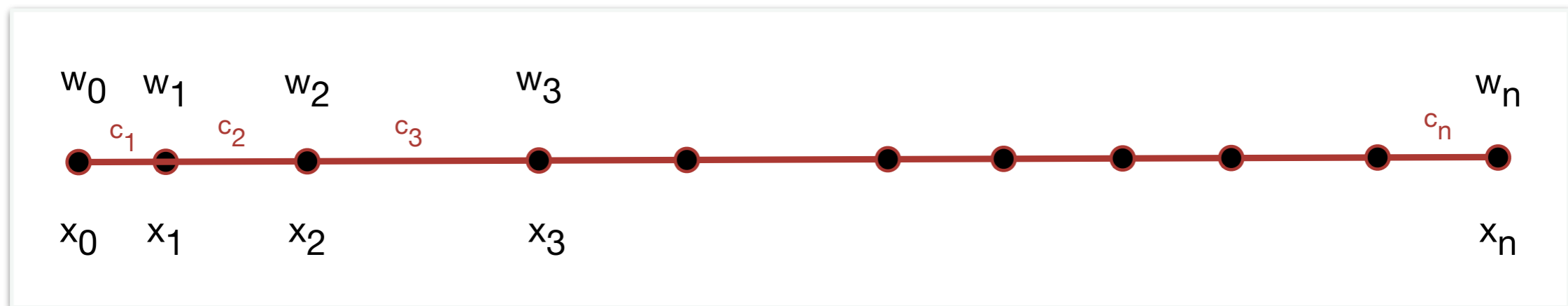
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Given a path, associated values  $c_e$ ,  $\tau_{e,w}$  and  $k$ , # of sinks,



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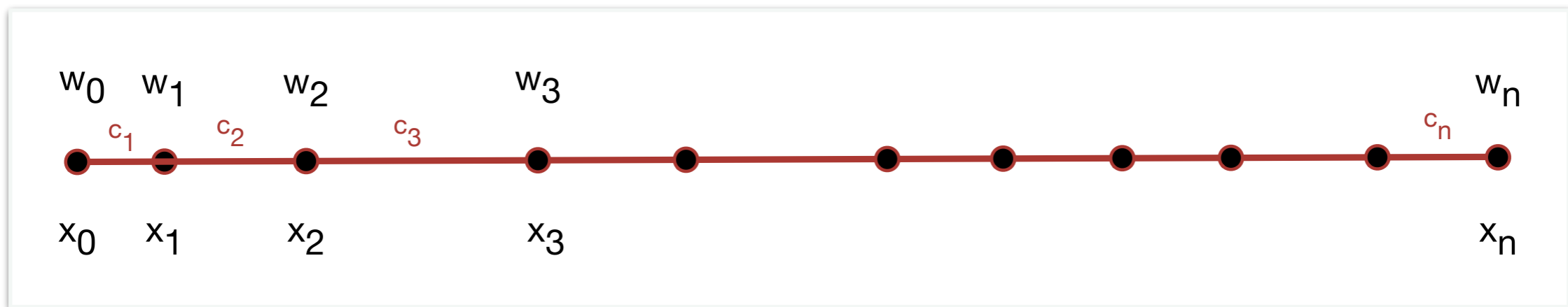
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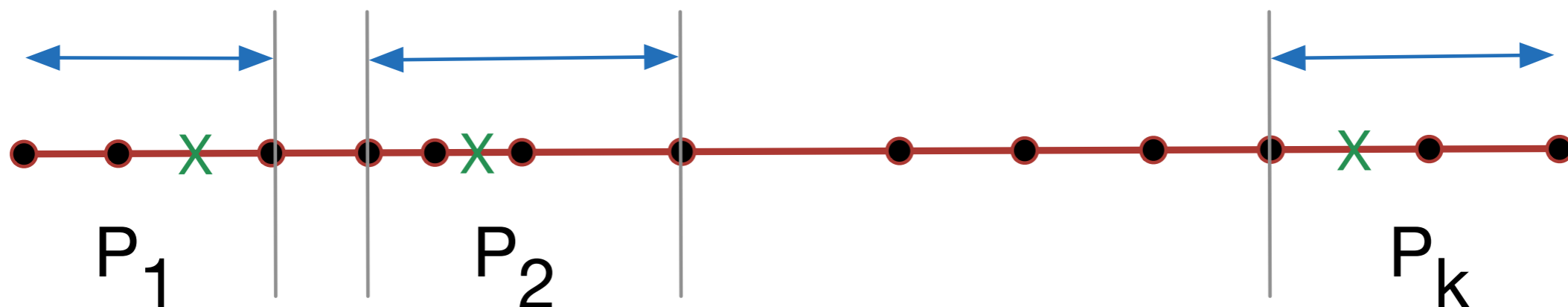
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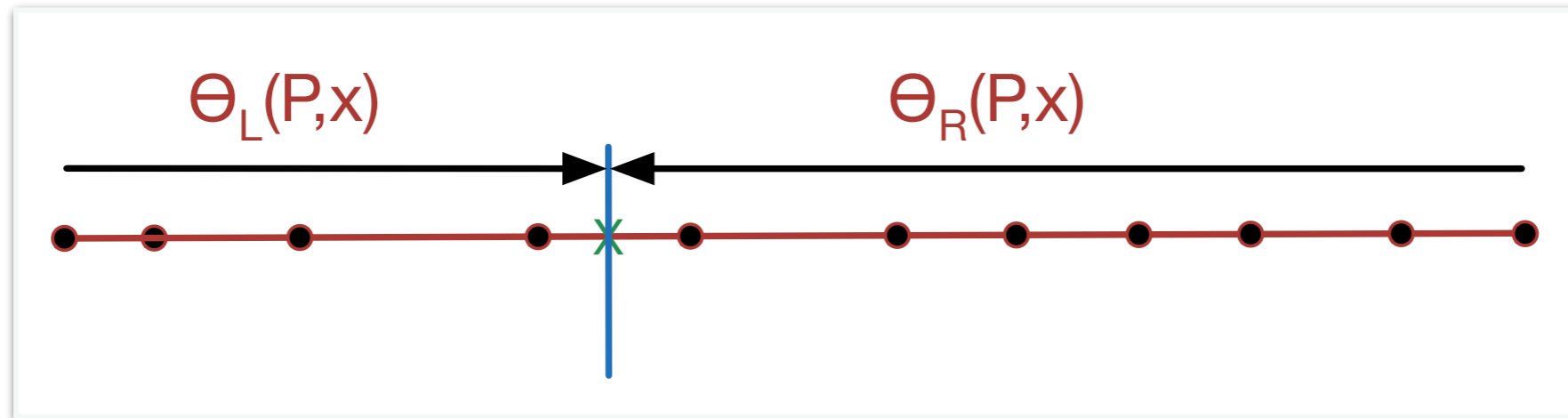
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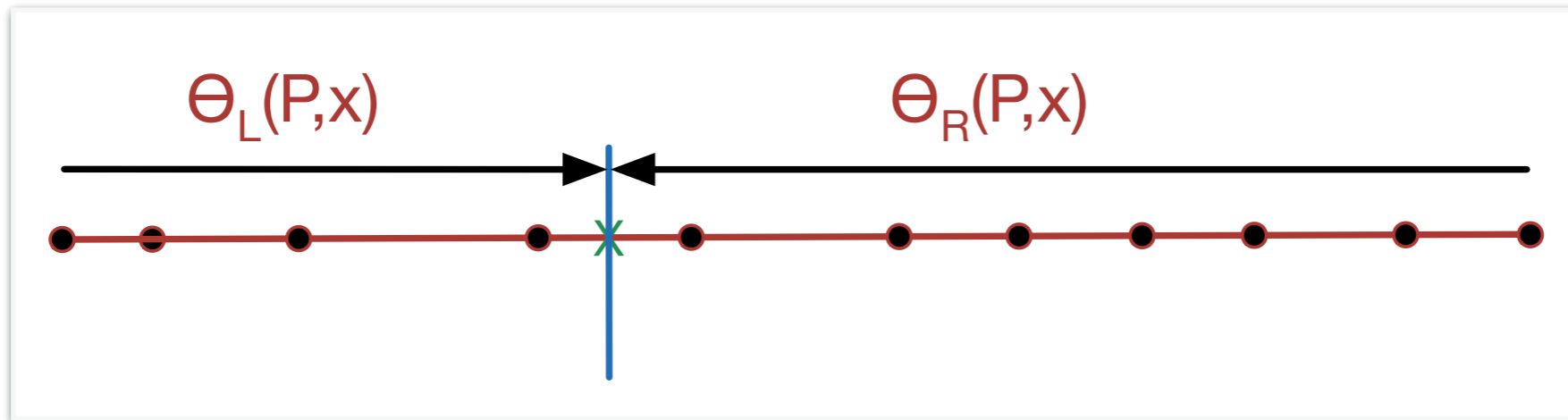
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# 1-Sink Evacuation Notation



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$\theta_L(P,x)$  = Time to evacuate all nodes to left of  $x$  on  $P$  to  $x$

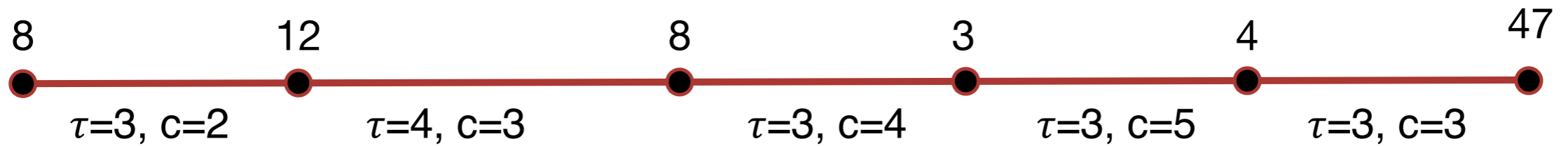
$\theta_R(P,x)$  = Time to evacuate all nodes to right of  $x$  on  $P$  to  $x$

$\theta(P,x)$  =  $\max(\theta_L(P,x), \theta_R(P,x))$   
= Time to evacuate all nodes on  $P$  to  $x$

$\theta^1(P)$  =  $\min_{\{x \in P\}} \theta(P,x)$   
= min evacuation time for  $P$  with one sink

# 1-Sink Evacuation Example

Original Input:

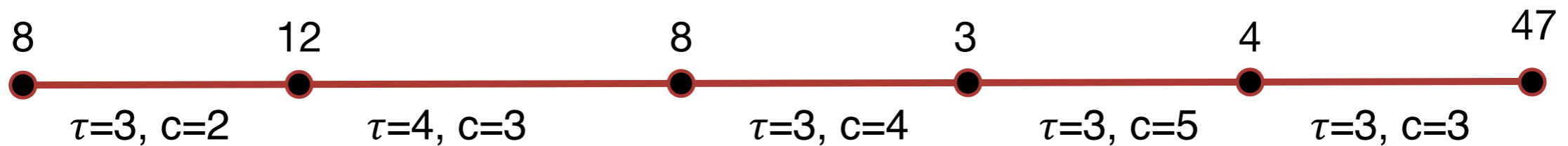




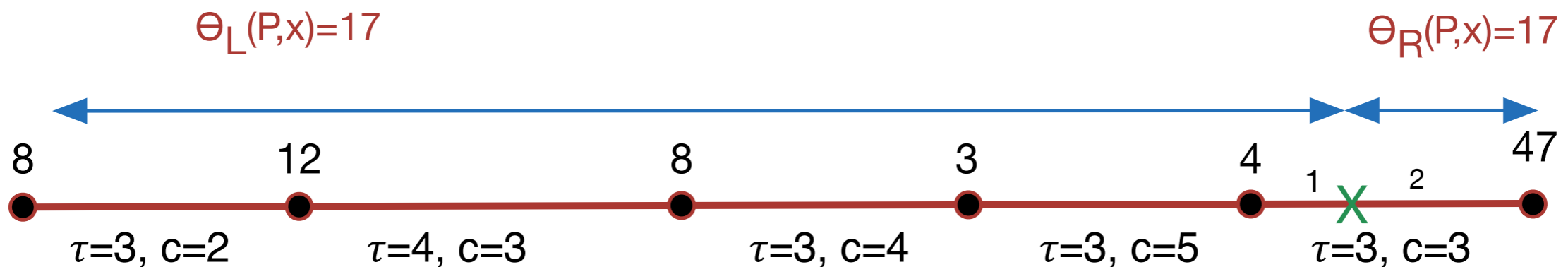


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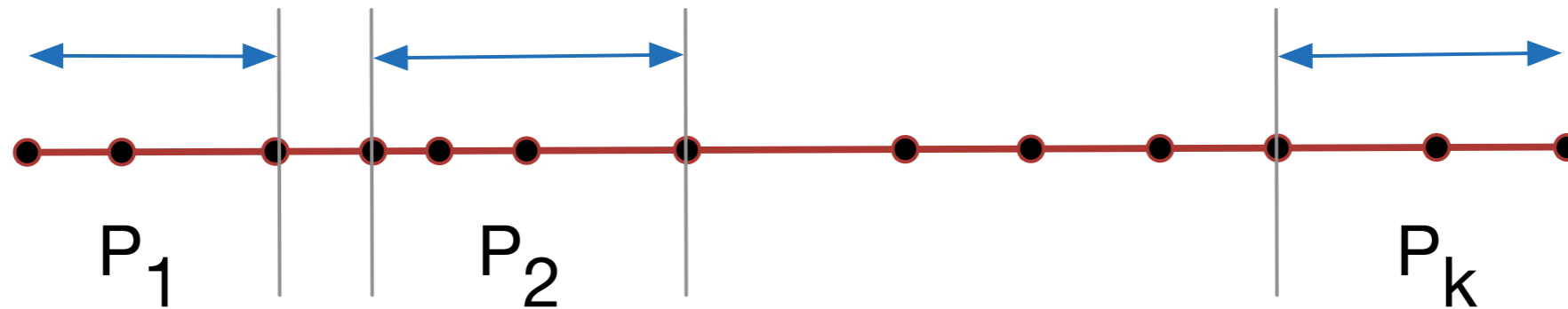


**X** is the sink location that minimizes Maximum Evacuation Time



*Note: Min evac-time sink location is NOT an original vertex.  
Can modify problem definition to require sink to be a vertex  
Algorithms remain almost the same*

# k-Sink Evacuation Notation

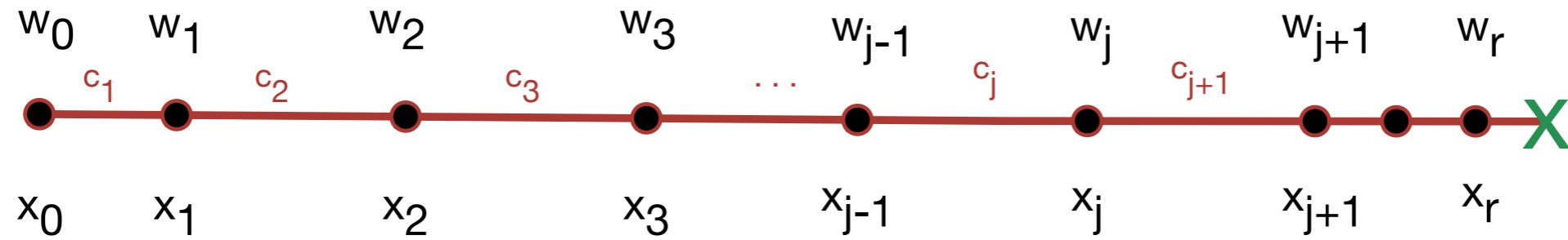


- Given Path  $P$  and integer  $k$
- $\mathbb{P} = \{P_1, P_2, \dots, P_k\}$  is a partition of  $P$  into  $k$ -subpaths
- Given  $\mathbb{P}$ , the evacuation time of  $P$  is
$$\max (\Theta^1(P_1), \Theta^1(P_2), \dots, \Theta^1(P_k))$$
- Want to find
$$\Theta^k(P) = \min_{\mathbb{P}} \left( \max (\Theta^1(P_1), \Theta^1(P_2), \dots, \Theta^1(P_k)) \right)$$
$$= \text{Min } k\text{-sink evacuation time for } P$$

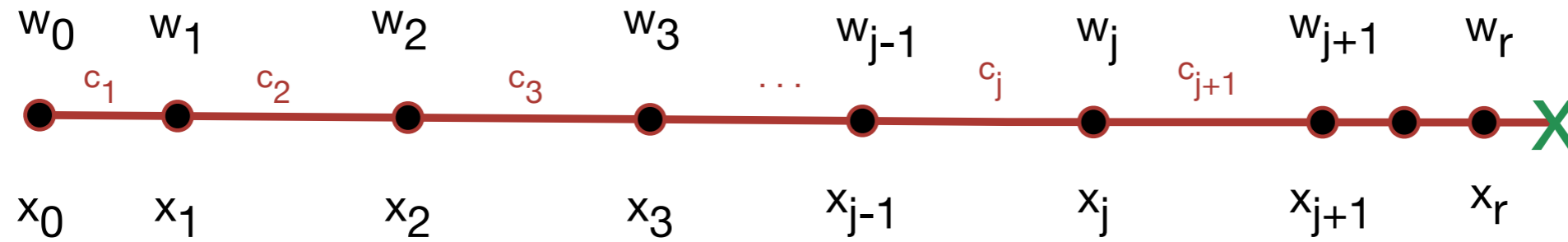
# Algorithm Development Sketch

1. Formulae for  $\Theta_L(P,x)$  and  $\Theta_L(P,x)$
2.  $\Rightarrow O(|P|)$  Algorithm for  $\Theta_L(P,x)$ ,  $\Theta_L(P,x)$
3.  $\Rightarrow O(|P| \log |P|)$  Algorithm for  $\Theta^1(P)$
4.  $\Rightarrow O(|P| \log |P|)$  Algorithm that  $\forall \alpha > 0$   
tests whether  $\Theta^k(P) \leq \alpha$
5.  $\Rightarrow O(k|P| \log^2 |P|)$  Algorithm for  $\Theta^k(P)$

# Formulae for $\Theta_L(P,x)$ and $\Theta_R(P,x)$

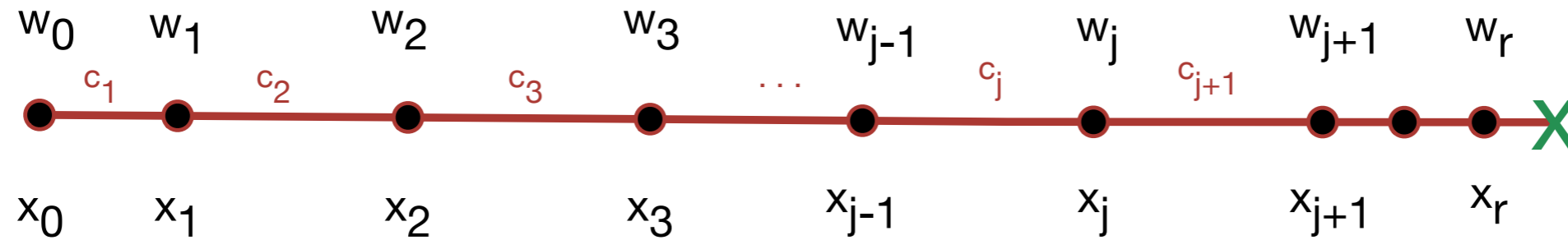


# Formulae for $\Theta_L(P,x)$ and $\Theta_R(P,x)$



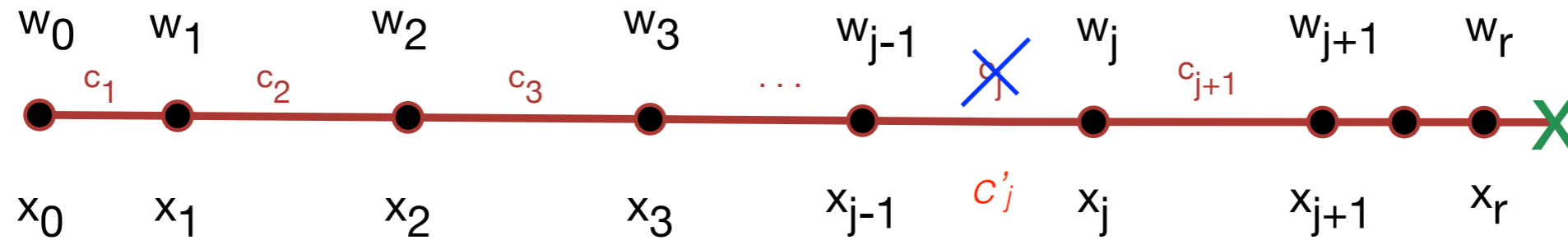
- Consider  $\Theta_L(P,x)$  with sink at right

# Formulae for $\Theta_L(P,x)$ and $\Theta_R(P,x)$



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- **Lemma:** Suppose  $c_j > c_{j+1}$ .  
Create  $P'$  by replacing  $c_j$  with  $c'_j = c_{j+1}$ .  
 $\Rightarrow$  Then  $\Theta_L(P,x) = \Theta_L(P',x)$

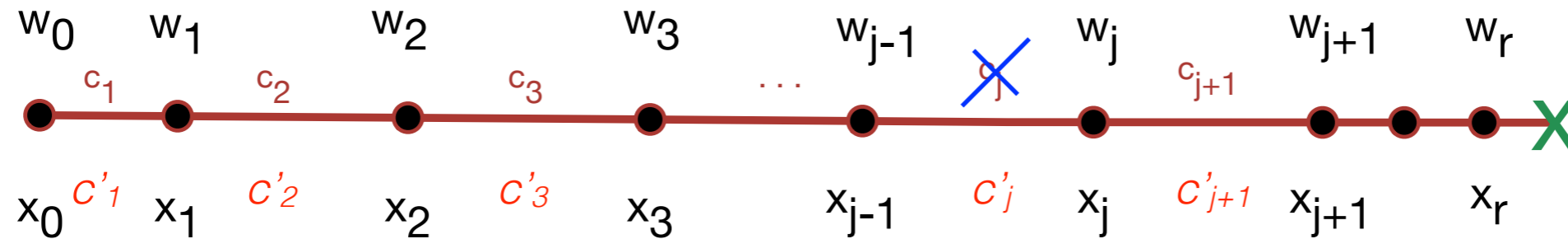
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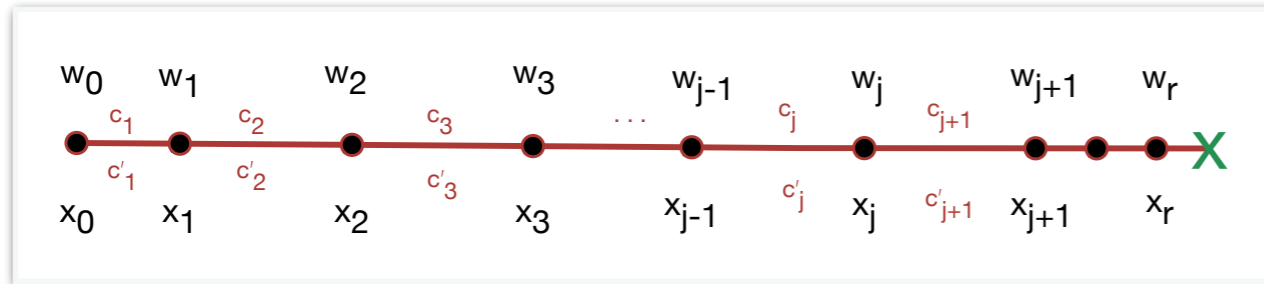
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=> Then  $\Theta_L(P,x) = \Theta_L(P',x)$
- **Corollary:** May replace capacities by

$$c'_1 \leq c'_2 \leq c'_3 \leq \dots \leq c'_n \quad c'_i = \min_{i \leq j \leq r+1} c_j$$

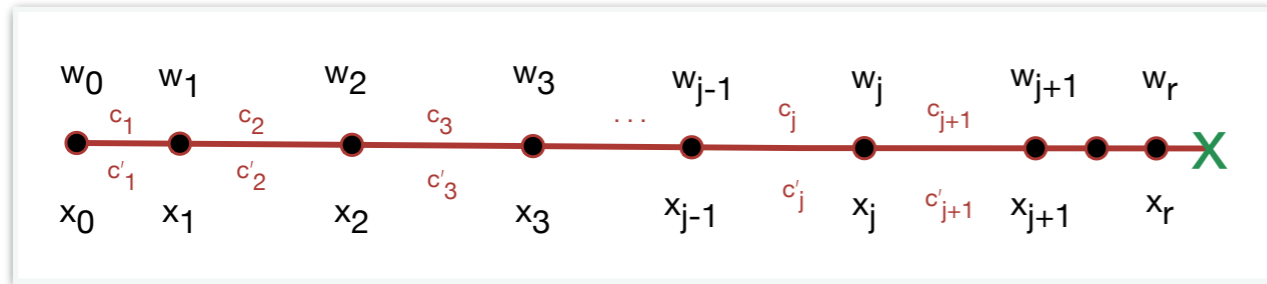
# Formula for $\Theta_L(P,x)$



$x_r$  is last vertex to right of  $x$

*Path with  $c_i$  has same evac time as Path with  $c'_i = \min_{i \leq j \leq r+1} c_j$*

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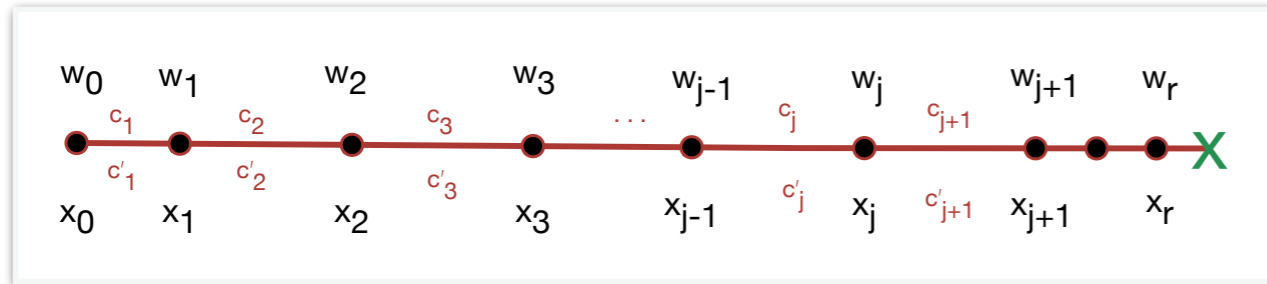
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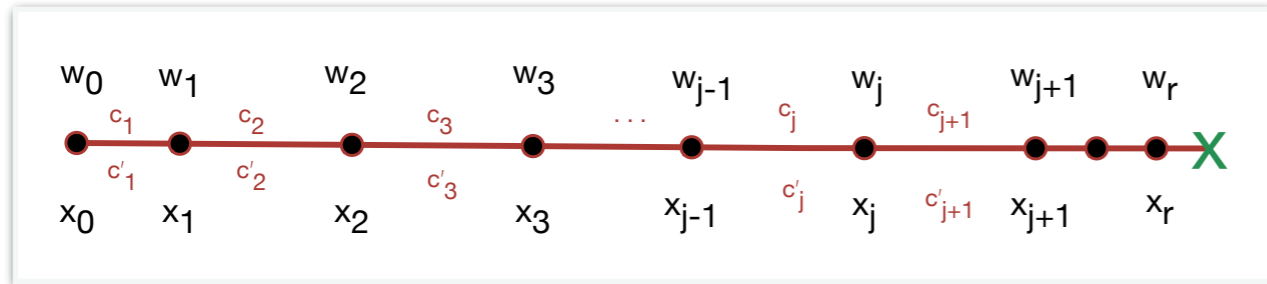
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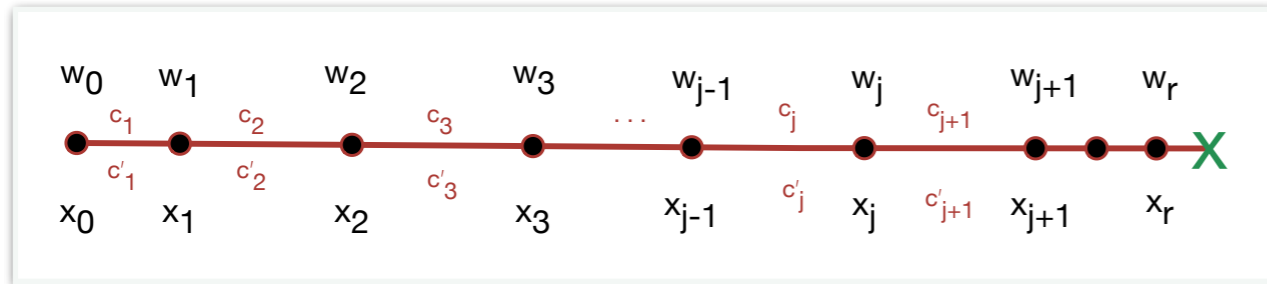
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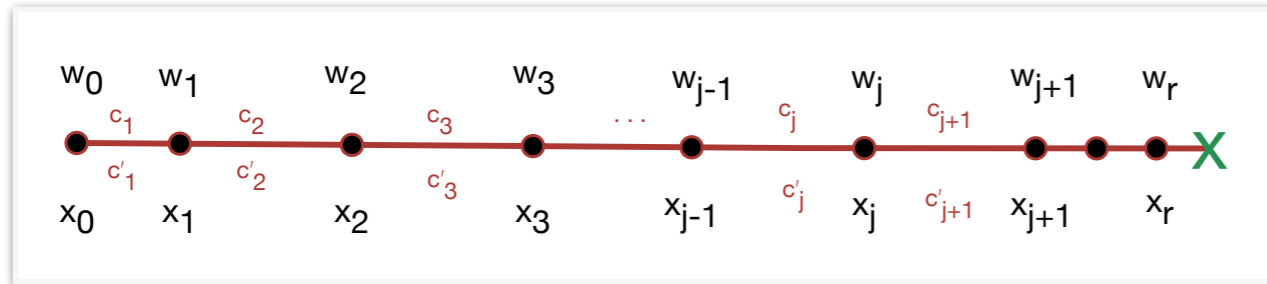
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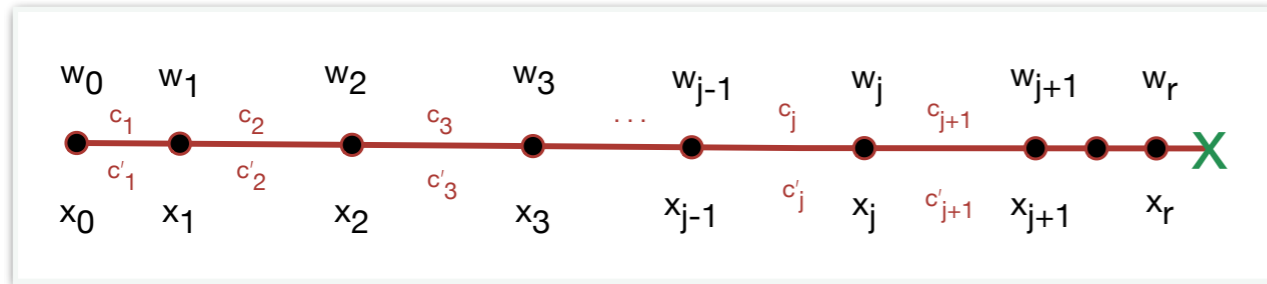
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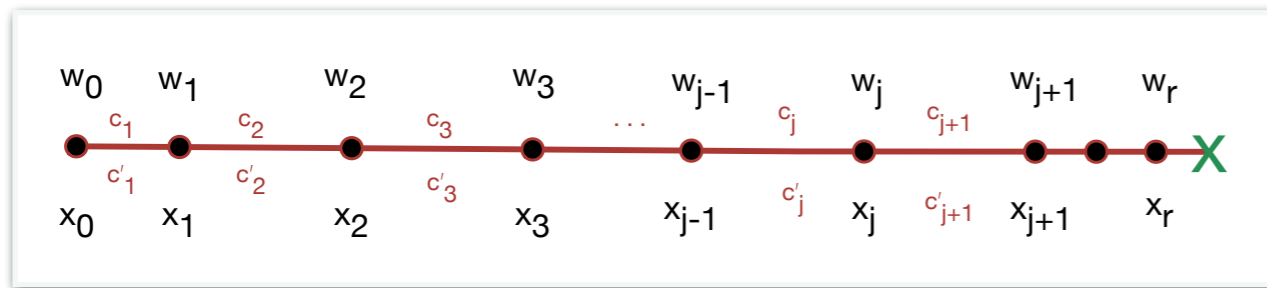
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- $\Rightarrow x - x_t + g - 1$  is the exact evacuation time for items on  $x_t$



# Formula for $\Theta_L(P, x)$



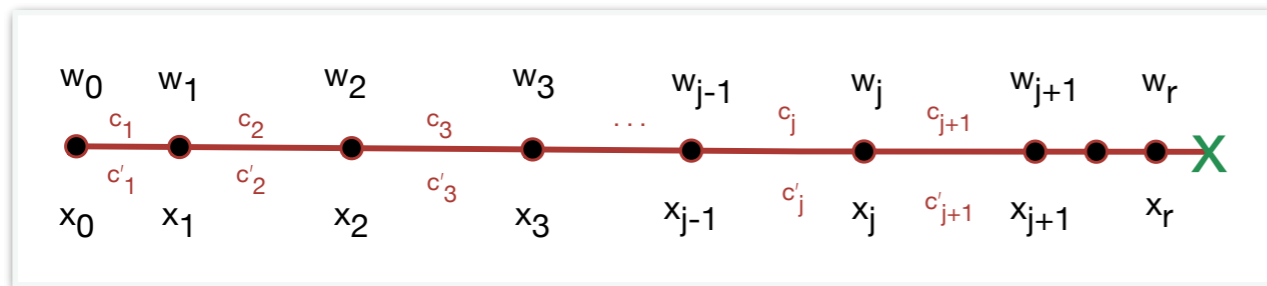
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$$W_t = \sum_{0 \leq j \leq t} w_j$$

# Formula for $\Theta_L(P, x)$



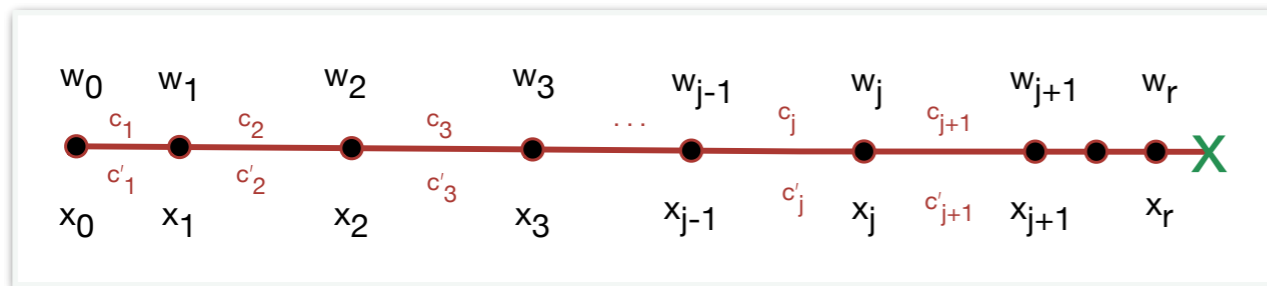
*Path with  $c_i$  has same evac time as Path with  $c'_i = \min_{i \leq j \leq r+1} c_j$*

Lemma:

$$\Theta_L(P, x) = \max_{0 \leq t \leq r} \left( (x - x_t) + \left\lceil \frac{W_t}{c'_{t+1}} \right\rceil - 1 \right) \quad W_t = \sum_{0 \leq j \leq t} w_j$$

- Fix vertex  $x_t$  and consider the  $W_t$  items passing through  $x_t$

# Formula for $\Theta_L(P, x)$



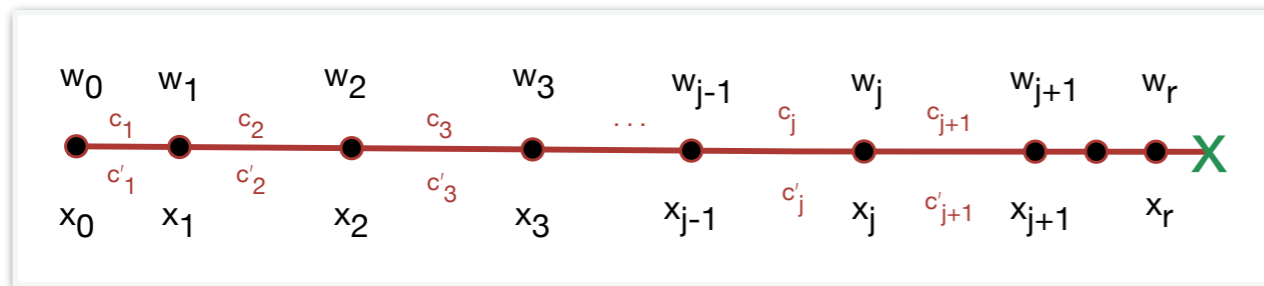
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- Fix vertex  $x_t$  and consider the  $W_t$  items passing through  $x_t$
- $\Rightarrow$  These  $W_t$  items leave  $x_t$  in  $g \geq \lceil W_t / c'_{t+1} \rceil$  groups
- $\Rightarrow$  Last group leaves  $x_t$  at time  $\geq g-1$ .

# Formula for $\Theta_L(P, x)$



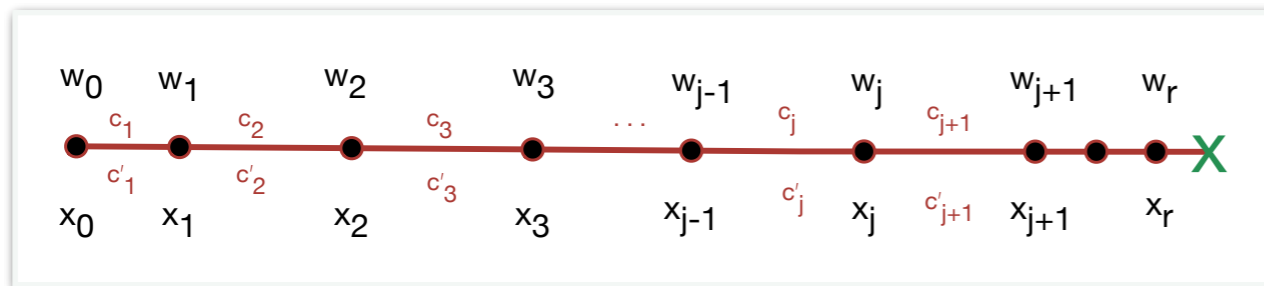
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- $\Rightarrow$  final evacuation time  $\geq x - x_t + g - 1$

# Formula for $\Theta_L(P, x)$



Path with  $c_i$  has same evac time as Path with  $c'_i = \min_{i \leq j \leq r+1} c_j$

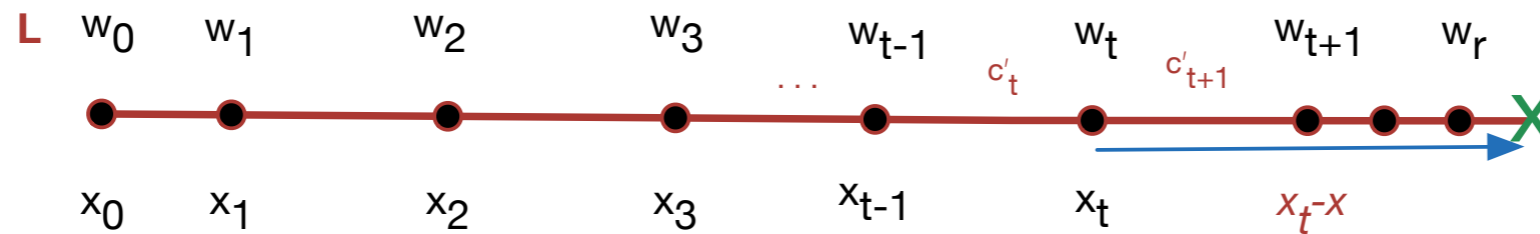
Lemma:

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- This is true for every  $t$
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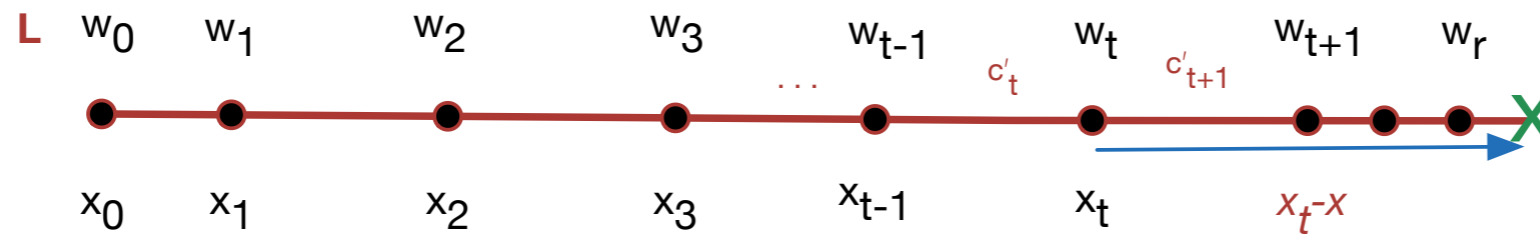
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- Let  $L$  be last item on  $x_0$  and  $x_t$  be last vertex at which  $L$  is congested (waits).  
*(If  $L$  never experiences congestion set  $t=0$ .)*  
 $\Rightarrow$  If  $L$  leaves  $x_t$  at time  $T'$ ,  $L$  arrives at  $x$  at time  $T' + x - x_t$



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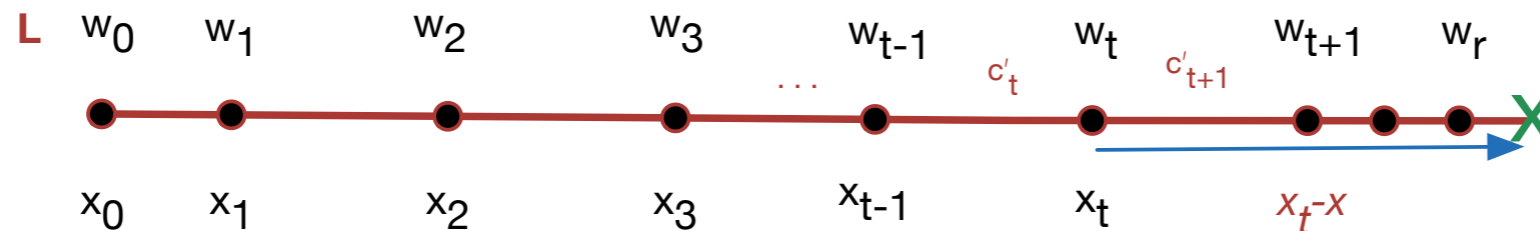
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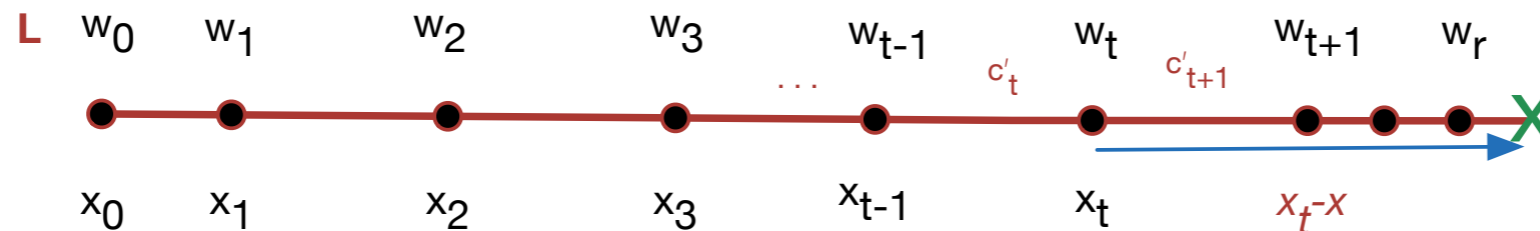


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Lemma:  $\Theta_L(P, x) = \max_{0 \leq t \leq r} \left( (x - x_t) + \left\lceil \frac{W_t}{c'_{t+1}} \right\rceil - 1 \right) \quad W_t = \sum_{0 \leq j \leq t} w_j$

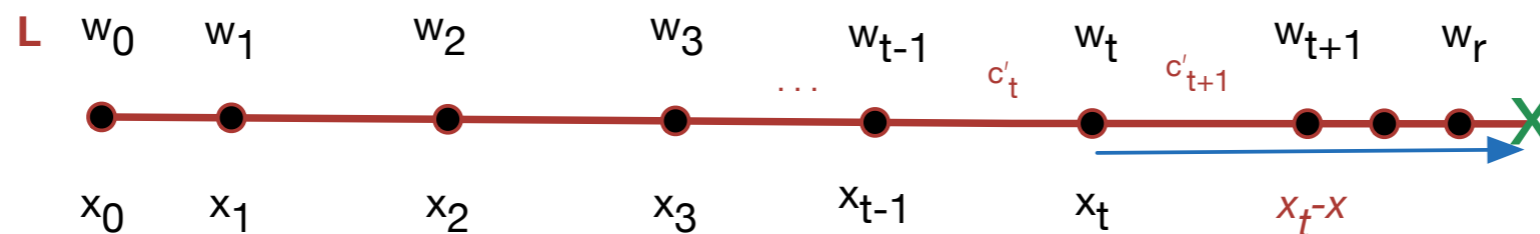
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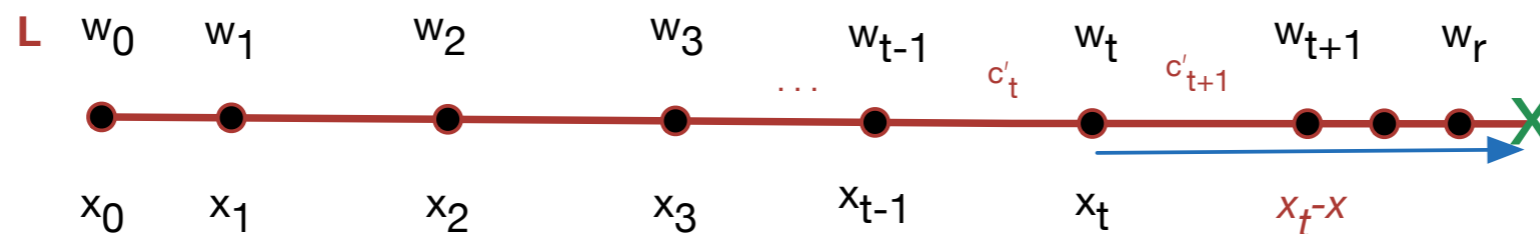


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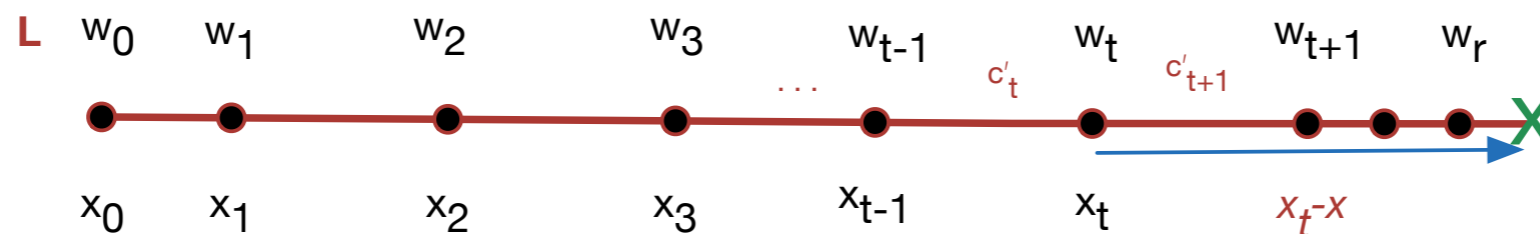
=> If  $L$  leaves  $x_t$  at time  $T'$ ,  $L$  arrives at  $x$  at time  $T' + x - x_t$



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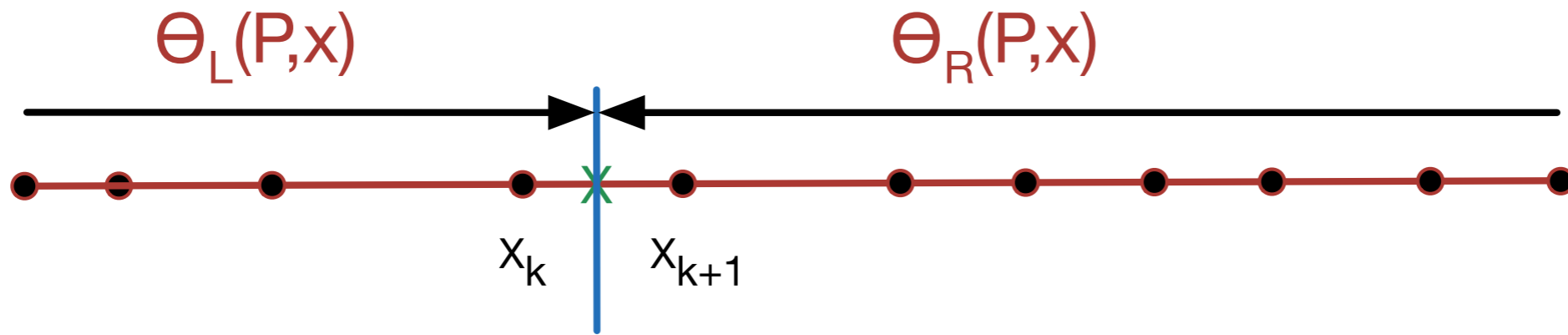


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- $\Rightarrow$  have just proven  $\leq$  direction of lemma

# Algorithm Development Sketch

1. Formulae for  $\Theta_L(P,x)$  and  $\Theta_L(P,x)$
2.  $\Rightarrow O(|P|)$  Algorithm for  $\Theta_L(P,x), \Theta_L(P,x)$
3.  $\Rightarrow O(|P| \log |P|)$  Algorithm for  $\Theta^1(P)$
4.  $\Rightarrow O(|P| \log |P|)$  Algorithm that  $\forall \alpha > 0$   
tests whether  $\Theta^k(P) \leq \alpha$
5.  $\Rightarrow O(k|P| \log^2 |P|)$  Algorithm for  $\Theta^k(P)$

# Formulas for $\Theta_L(P,x)$ and $\Theta_R(P,x)$

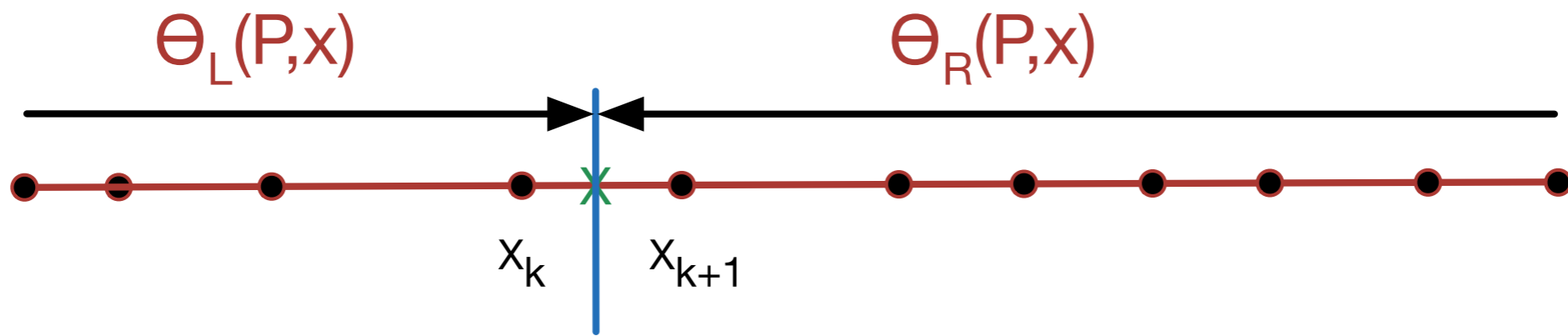


Theorem: Let  $k$  be s.t.  $x_k < x \leq x_{k+1}$ . Then

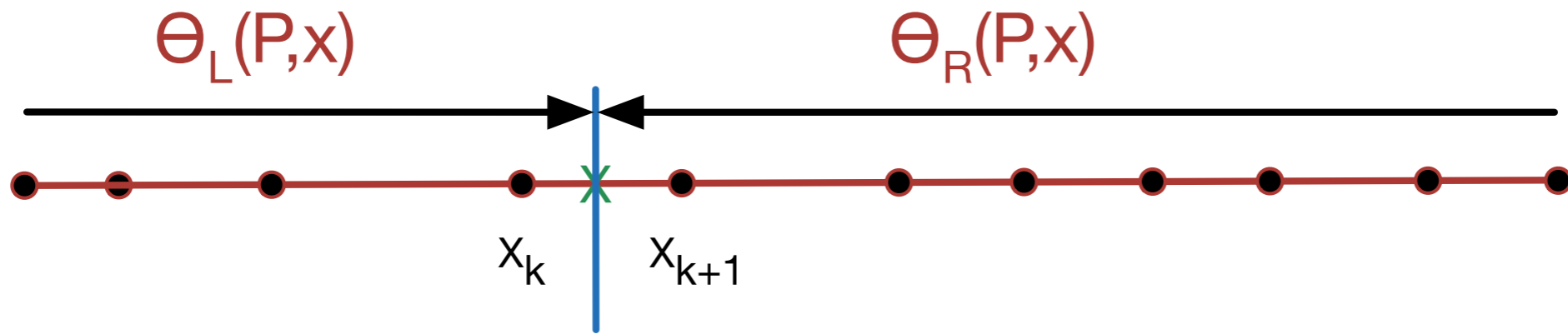
$$\Theta_L(P, x) = \max_{x_i < x} \left( (x - x_i) + \left\lceil \frac{\sum_{0 \leq j \leq t} w_j}{\min_{i+1 \leq j \leq k+1} c_j} \right\rceil + 1 \right) \quad \Theta_R(P, x) = \max_{x_i > x} \left( (x_i - x) + \left\lceil \frac{\sum_{i \leq j \leq n} w_j}{\min_{k+1 \leq j \leq n} c_j} \right\rceil + 1 \right)$$

Corollary:  $\Theta_L(P,x)$  and  $\Theta_R(P,x)$  can be computed in  $O(|P|)$  time

# Formulas for $\Theta_L(P,x)$ and $\Theta_R(P,x)$



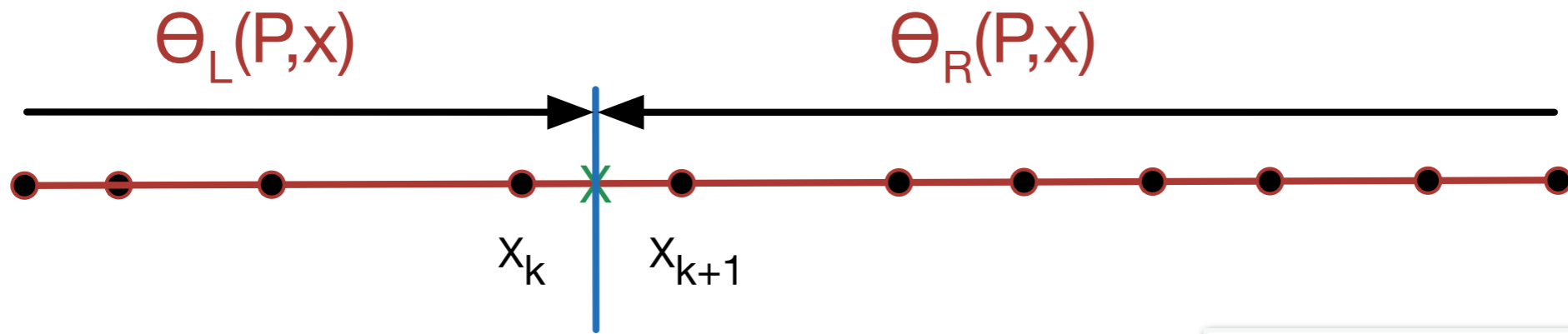
# Formulas for $\Theta_L(P,x)$ and $\Theta_R(P,x)$



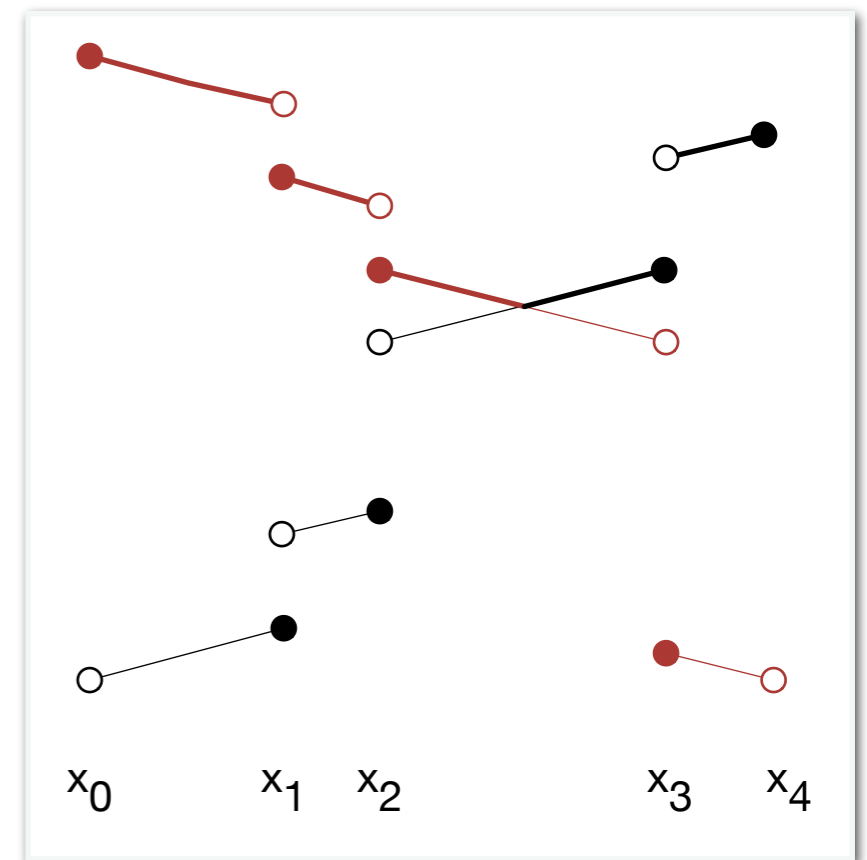
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is a monotonically increasing  
( **decreasing** ) piecewise linear  
function in  $x$ .



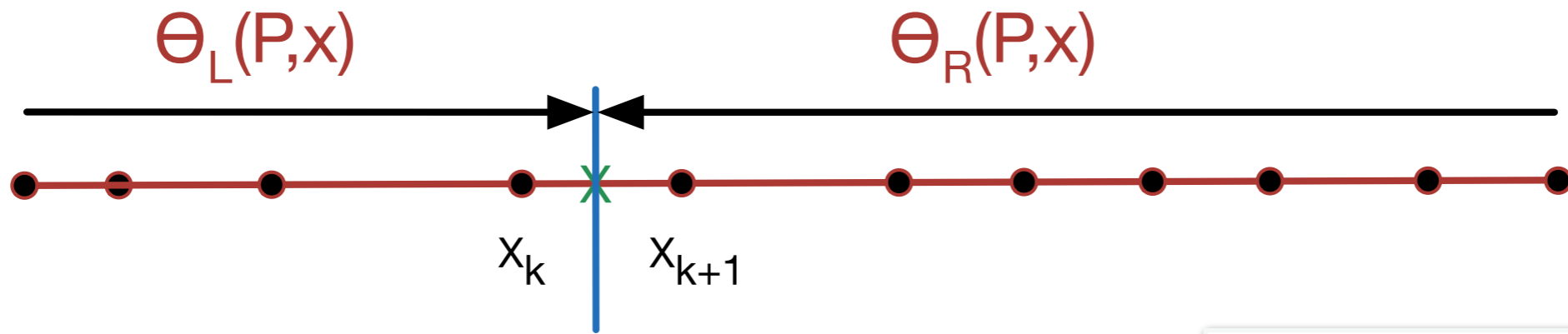
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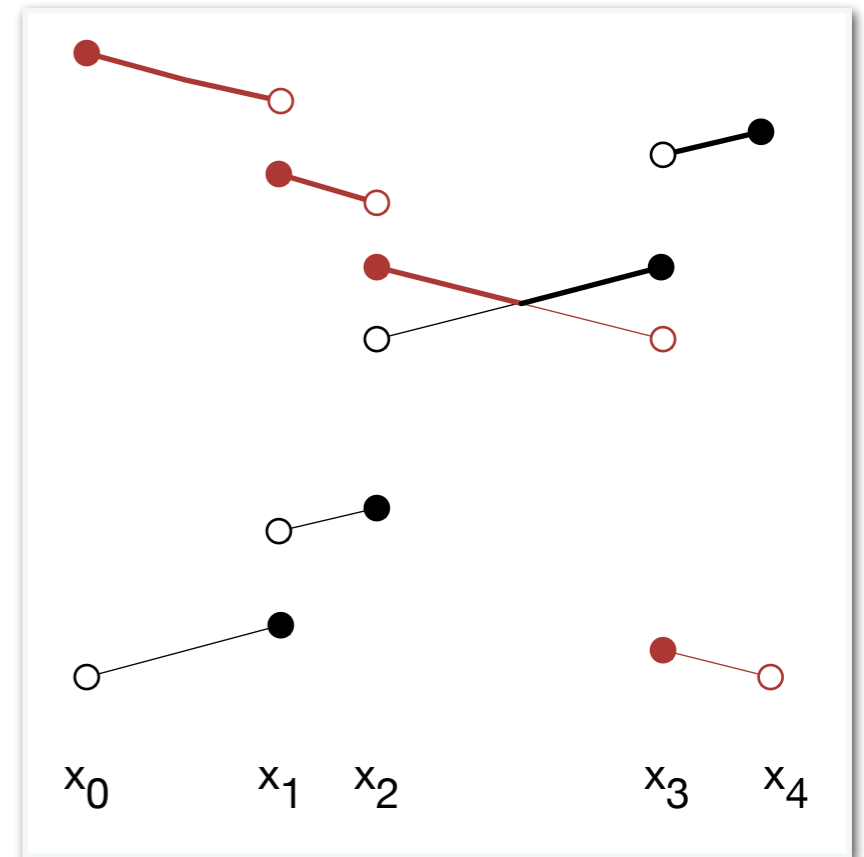


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Claim 1:  $\Theta_L(P,x)$  (  $\Theta_R(P,x)$  )  
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Claim 2:  $\Theta(P,x) = \max(\Theta_L(P,x), \Theta_R(P,x))$   
is a unimodal function. It decreases,  
achieves a unique minimum and then  
increases

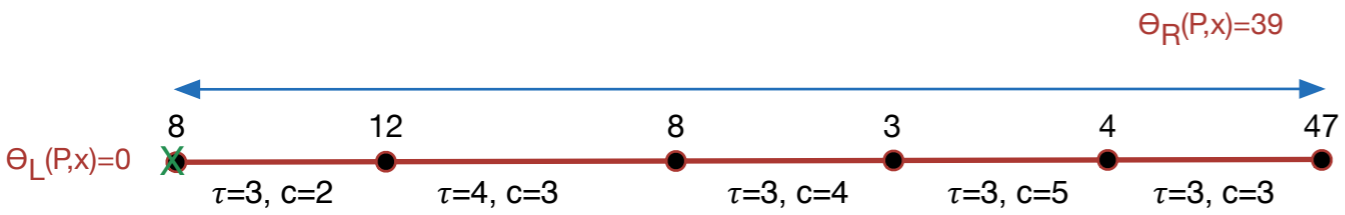


# Algorithm Development Sketch

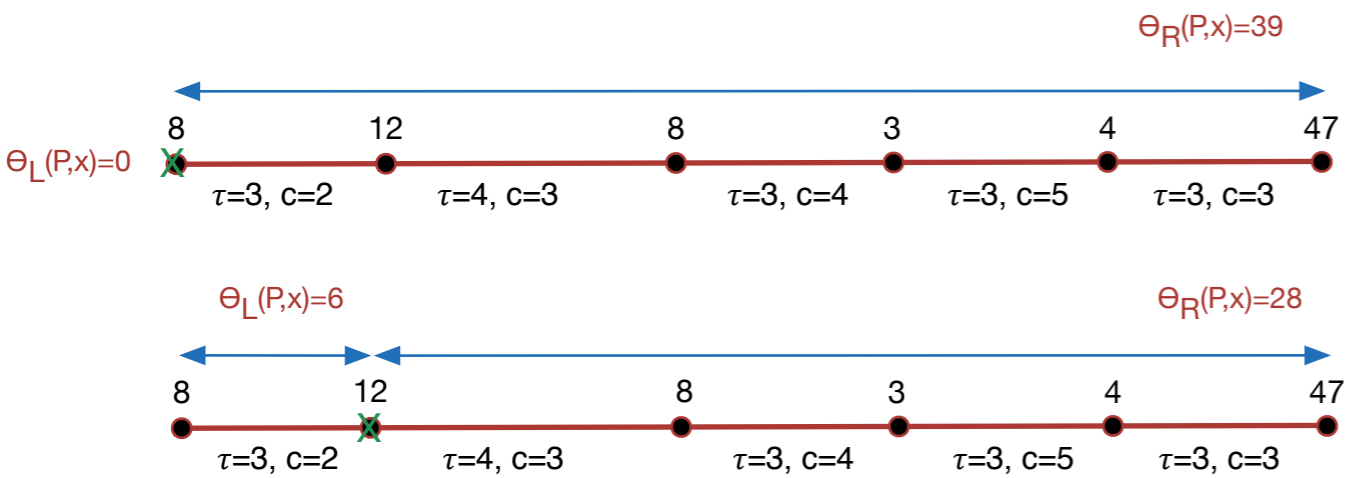
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An  $O(|P| \log|P|)$  Algorithm for  $\Theta^1(P)$

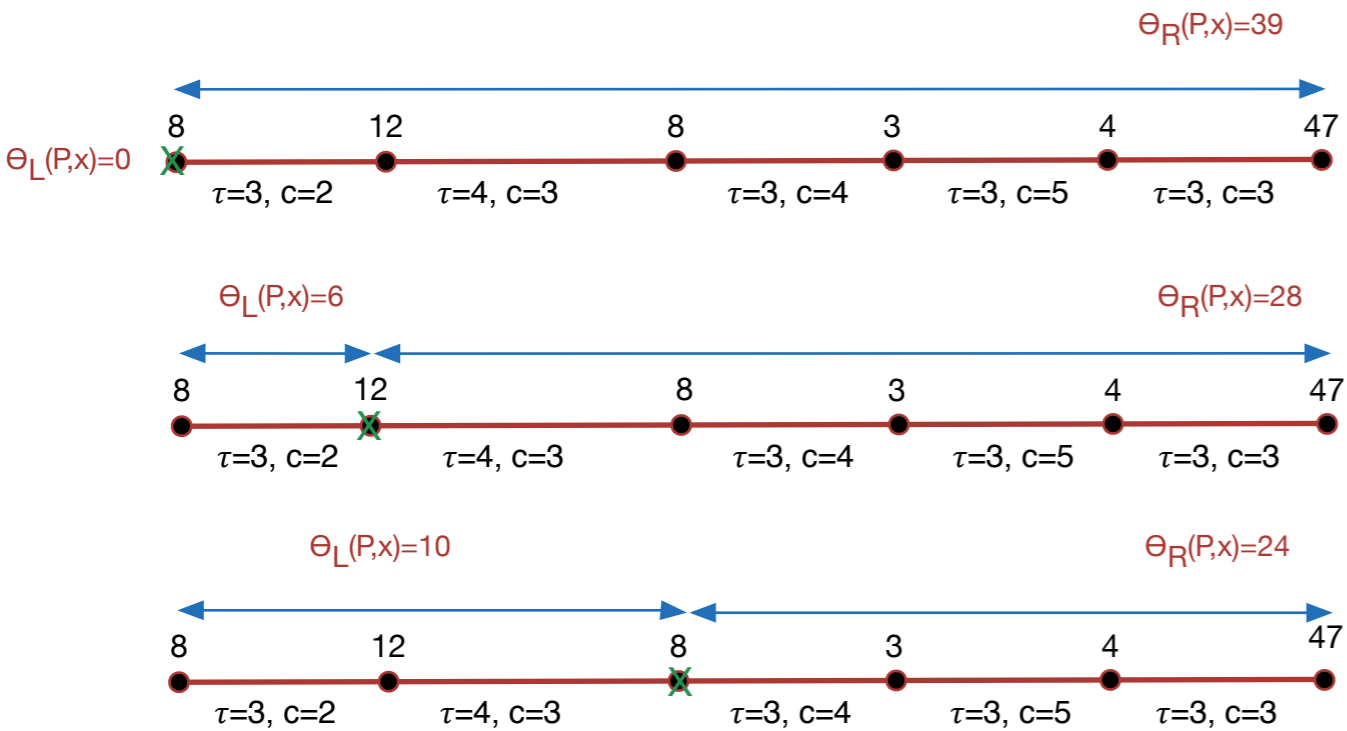
# An $O(|P| \log |P|)$ Algorithm for $\Theta^1(P)$



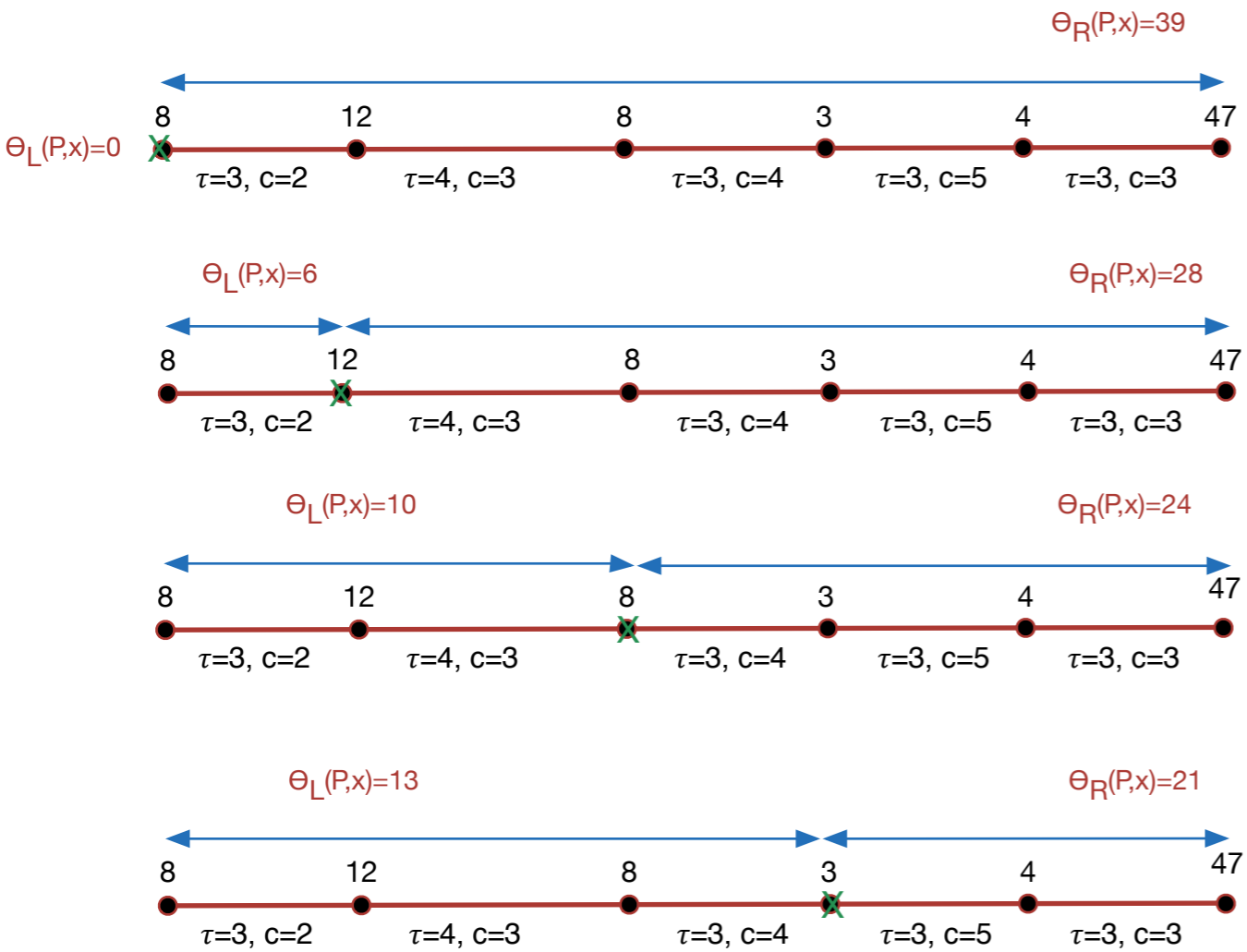
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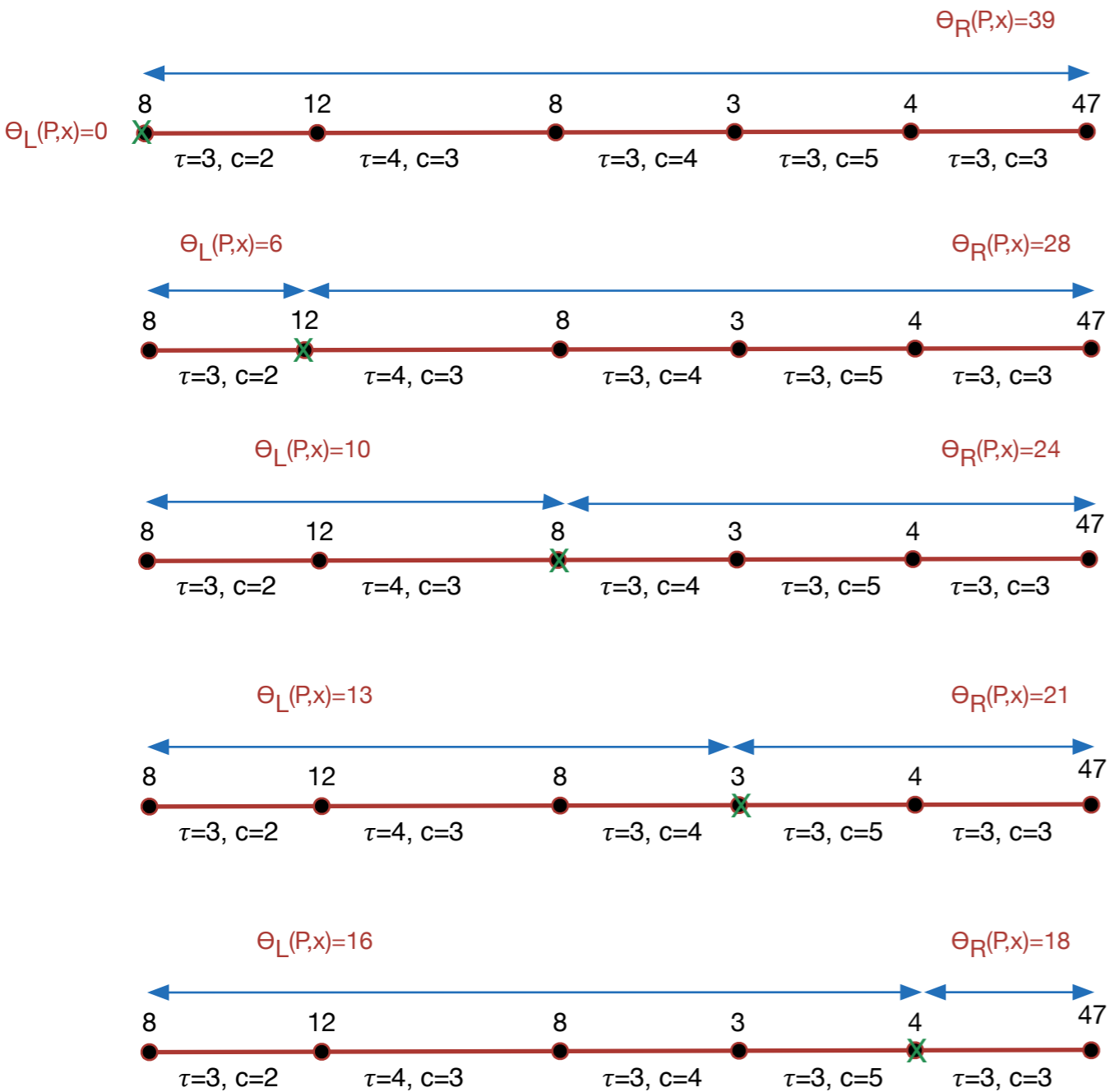


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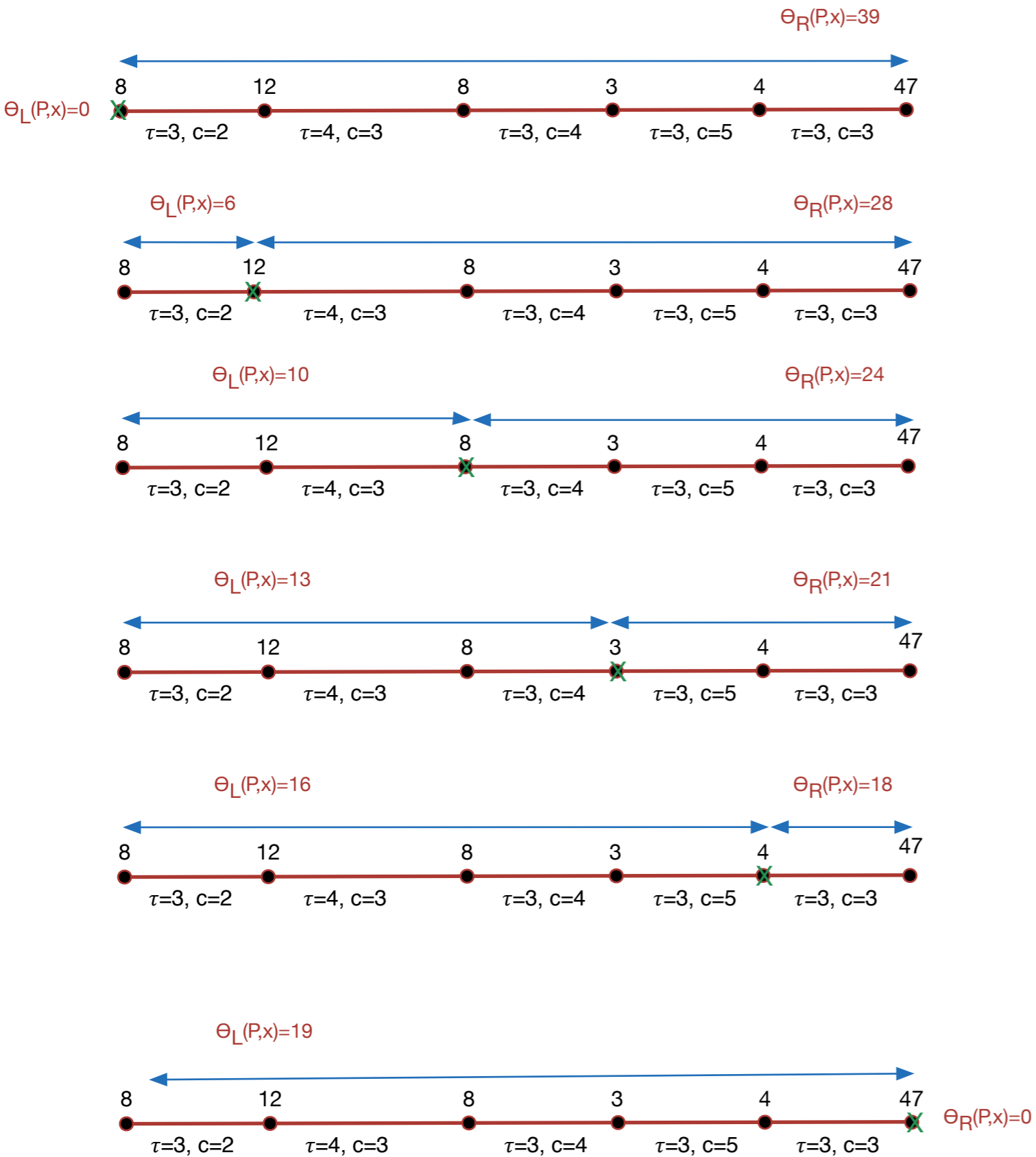




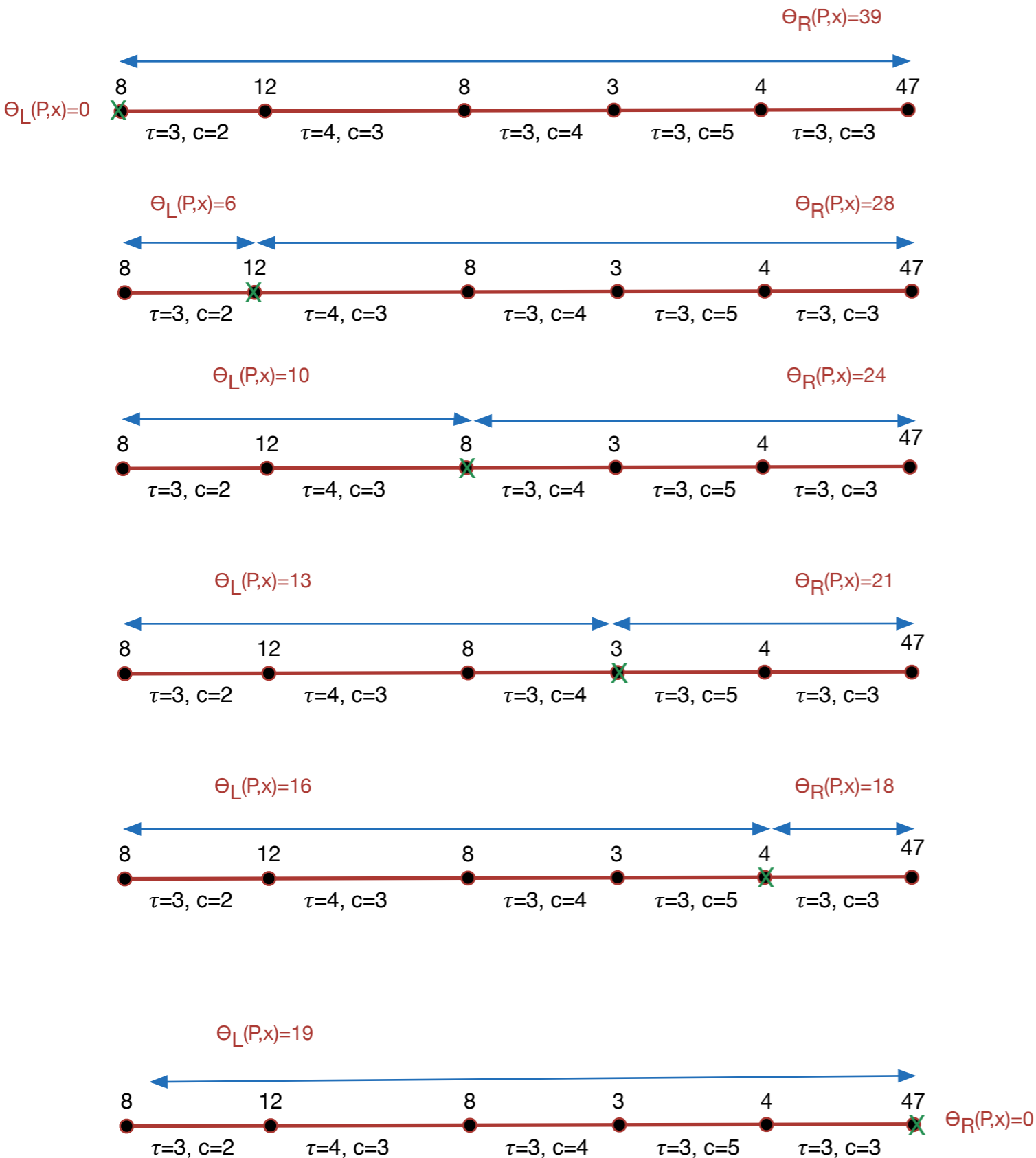
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# An $O(|P| \log |P|)$ Algorithm for $\Theta^1(P)$



# An $O(|P| \log |P|)$ Algorithm for $\Theta^1(P)$



Search for where

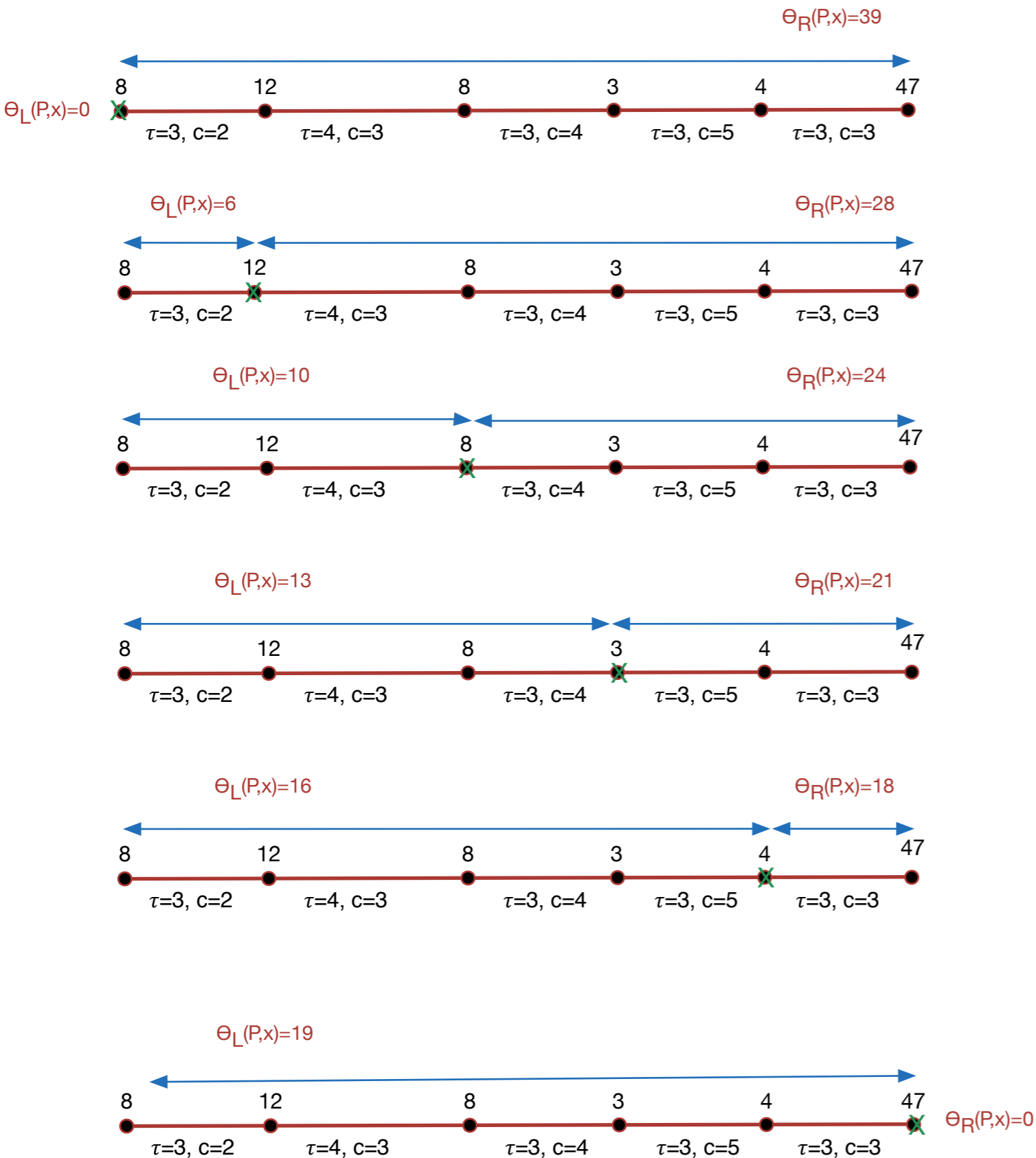
$$\Theta_L(P, x_i) < \Theta_R(P, x_i)$$

switches to

$$\Theta_L(P, x_i) > \Theta_R(P, x_i).$$

Optimum sink  $x$  is in the interval where the switch occurs

# An $O(|P| \log |P|)$ Algorithm for $\Theta^1(P)$



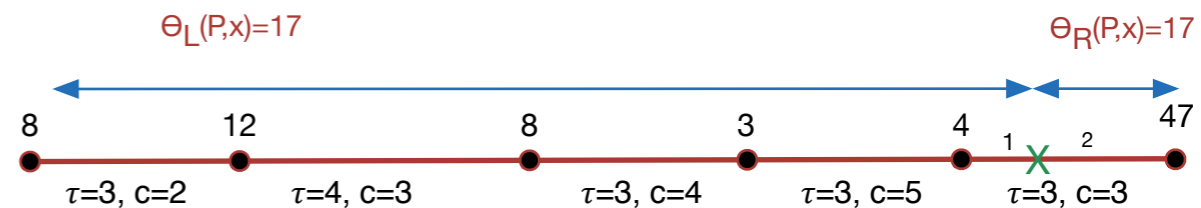
Search for where

$$\Theta_L(P, x_i) < \Theta_R(P, x_i)$$

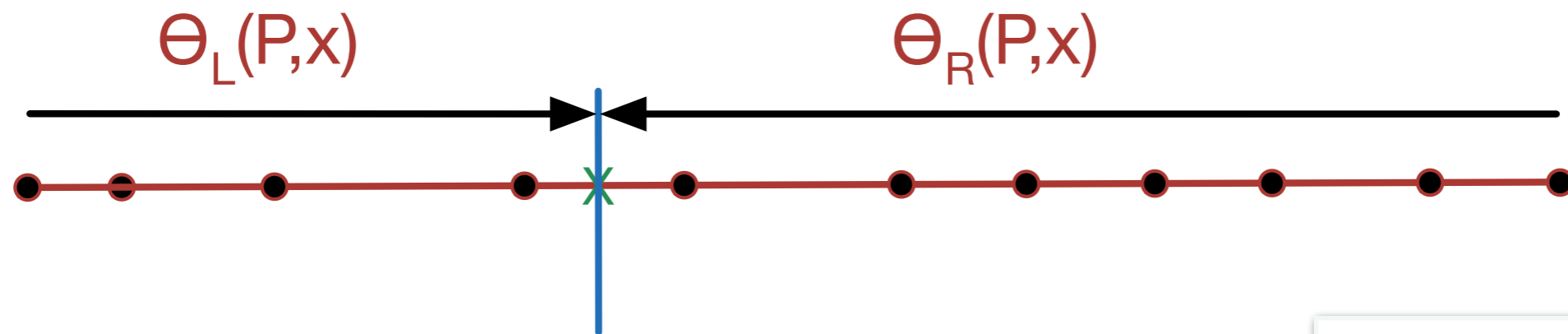
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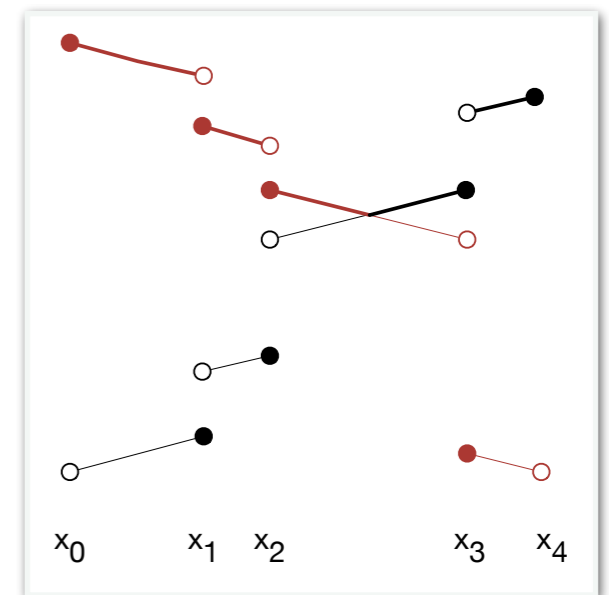


# An $O(|P| \log |P|)$ Algorithm for $\Theta^1(P)$

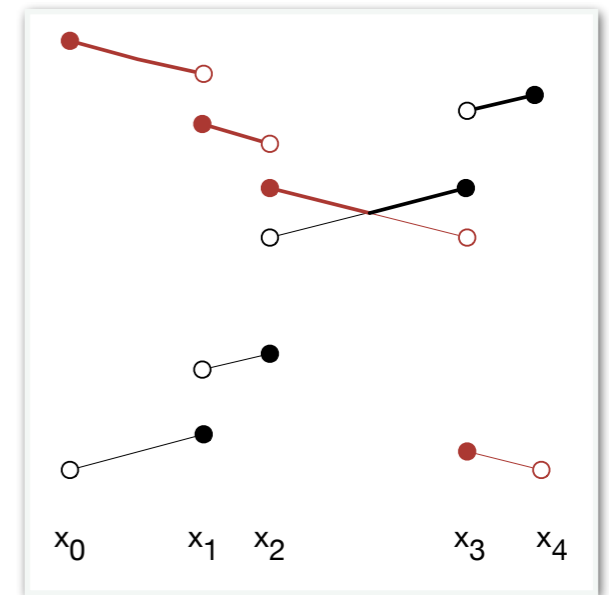
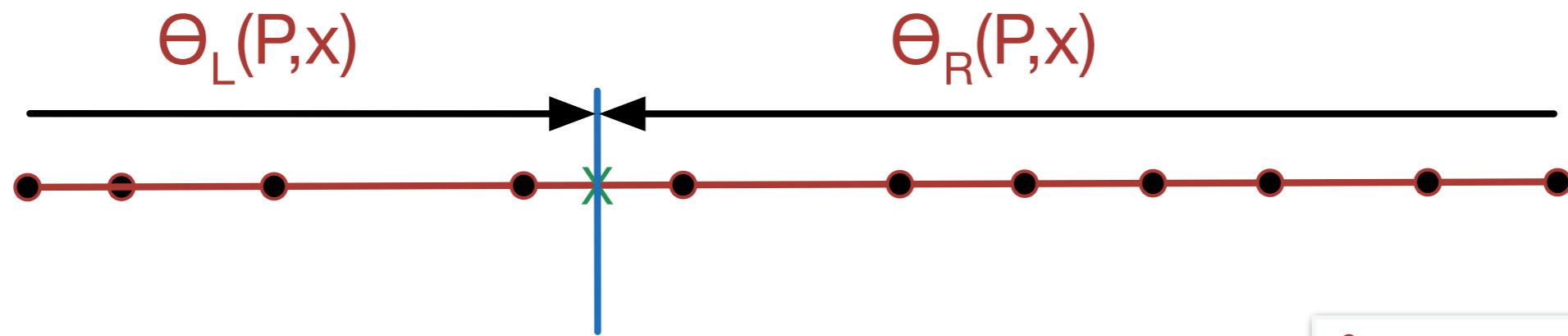


**Corollary:** For fixed  $x$ ,  $\Theta_L(P,x)$ ,  $\Theta_R(P,x)$  can be computed in  $O(|P|)$  time

**Claim 2:**  $\Theta(P,x) = \max(\Theta_L(P,x), \Theta_R(P,x))$  is a unimodal function.



# An $O(|P| \log|P|)$ Algorithm for $\Theta^1(P)$



**Corollary:** For fixed  $x$ ,  $\Theta_L(P, x)$ ,  $\Theta_R(P, x)$  can be computed in  $O(|P|)$  time

**Claim 2:**  $\Theta(P, x) = \max(\Theta_L(P, x), \Theta_R(P, x))$  is a unimodal function.

**Algorithm:** Using  $O(|P| \log|P|)$  time binary search  
Find  $x_t$  s.t  $\Theta^1(P) = \Theta(P, x)$  satisfying  $x_t < x \leq x_{t+1}$ .

Gives  $\Theta_L(P, x_t)$ ,  $\Theta_R(P, x_t)$ ,  $\Theta_L(P, x_{t+1})$ ,  $\Theta_R(P, x_{t+1})$   
In  $O(1)$  time do a linear interpolation to find  $x$ .

# Algorithm Development Sketch

1. Formulae for  $\Theta_L(P,x)$  and  $\Theta_L(P,x)$
2.  $\Rightarrow O(|P|)$  Algorithm for  $\Theta_L(P,x)$ ,  $\Theta_L(P,x)$
3.  $\Rightarrow O(|P| \log |P|)$  Algorithm for  $\Theta^1(P)$
4.  $\Rightarrow O(|P| \log |P|)$  Algorithm that  $\forall \alpha > 0$   
tests whether  $\Theta^k(P) \leq \alpha$
5.  $\Rightarrow O(k|P| \log^2 |P|)$  Algorithm for  $\Theta^k(P)$

## An $O(|P| \log|P|)$ Testing Algorithm for $\Theta^k(P)$ [1]

Set  $P_{i,j}$  to be path from  $x_i$  to  $x_j$  and  $P_{i,x}$  path from  $x_i$  to  $x$ .

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Thm:  $\forall \alpha > 0, k > 0$  and  $i, j$  can test **if  $\Theta^k(P_{i,n}) \leq \alpha$**   
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Proof Idea (Lemma):

In  **$O(|P_{i,x}| \log |P_{i,x}|)$**  use linear formula for  $\Theta_L(P_{i,n}, x)$  &  
doubling search technique to find  $\max x$  s.t.  **$\Theta_L(P_{i,n}, x) \leq \alpha$** .



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Lemma:  $\forall \alpha > 0$ , and  $i$  can find **maximum  $j$  s.t.  $\Theta^1(P_{i,j}) \leq \alpha$**   
in  **$O(|P_{i,j}| \log |P_{i,j}|)$**  time

Proof Idea (Lemma):

In  **$O(|P_{i,x}| \log |P_{i,x}|)$**  use linear formula for  $\Theta_L(P_{i,n,x})$  & doubling search technique to find max  $x$  s.t.  **$\Theta_L(P_{i,n,x}) \leq \alpha$** .

Similarly, in  **$O(|P_{x,j}| \log |P_{x,j}|)$** , find max  $j$  s.t.  **$\Theta_R(P_{i,n,x}) \leq \alpha$**



## An $O(|P| \log|P|)$ Testing Algorithm for $\Theta^k(P)$ [3]

Set  $P_{i,j}$  to be path from  $x_i$  to  $x_j$  and  $P_{i,x}$  path from  $x_i$  to  $x$ .  
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Proof Sketch (Thm): Use Lemma to peel off, from left side of  $P_{i,j}$ ,  $k$  max-length subpaths that can each be 1-evacuated in  $\alpha$  time. If this covers all  $P_{i,j}$ , then YES. Otherwise NO.

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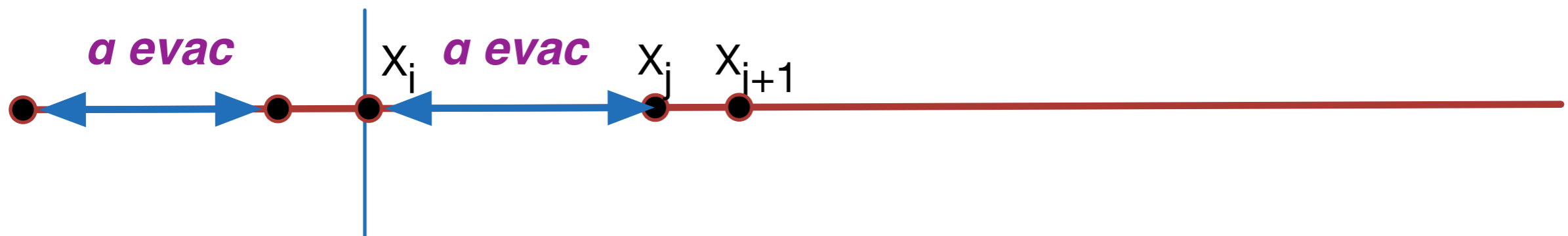
# An $O(|P| \log|P|)$ Testing Algorithm for $\Theta^k(P)$ [4]

Set  $P_{i,j}$  to be path from  $x_i$  to  $x_j$  and  $P_{i,x}$  path from  $x_i$  to  $x$ .  
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Thm:  $\forall \alpha > 0, k > 0$  and  $i, j$  can test **if  $\Theta^k(P_{i,n}) \leq \alpha$**   
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Lemma:  $\forall \alpha > 0$ , and  $i$  can find **maximum  $j$  s.t.  $\Theta^1(P_{i,j}) \leq \alpha$**   
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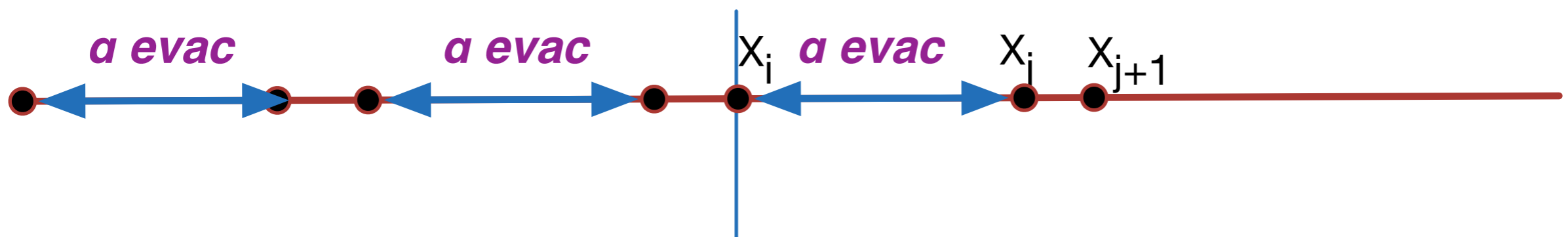
# An $O(|P| \log|P|)$ Testing Algorithm for $\Theta^k(P)$ [5]

Set  $P_{i,j}$  to be path from  $x_i$  to  $x_j$  and  $P_{i,x}$  path from  $x_i$  to  $x$ .  
Set  $|P|$  to be # of vertices in  $P$ .

Thm:  $\forall \alpha > 0, k > 0$  and  $i, j$  can test **if  $\Theta^k(P_{i,n}) \leq \alpha$**   
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Lemma:  $\forall \alpha > 0$ , and  $i$  can find **maximum  $j$  s.t.  $\Theta^1(P_{i,j}) \leq \alpha$**   
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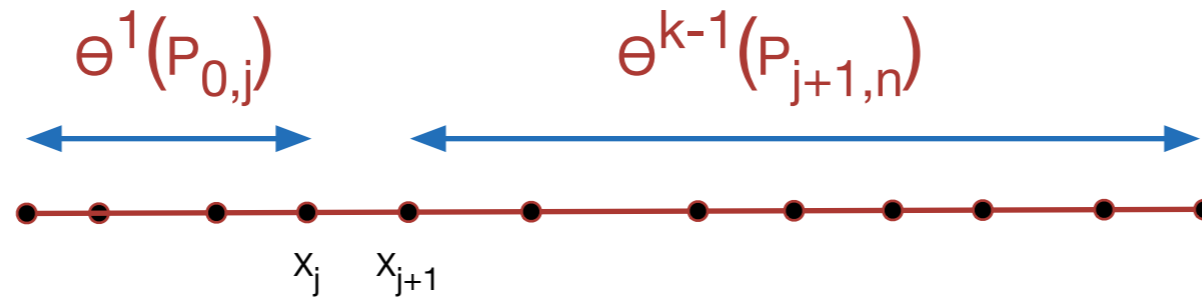


# Algorithm Development Sketch

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2.  $\Rightarrow O(|P|)$  Algorithm for  $\Theta_L(P,x), \Theta_L(P,x)$
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# An $O(k |P| \log^2 |P|)$ Algorithm for $\Theta^k(P)$ [1]

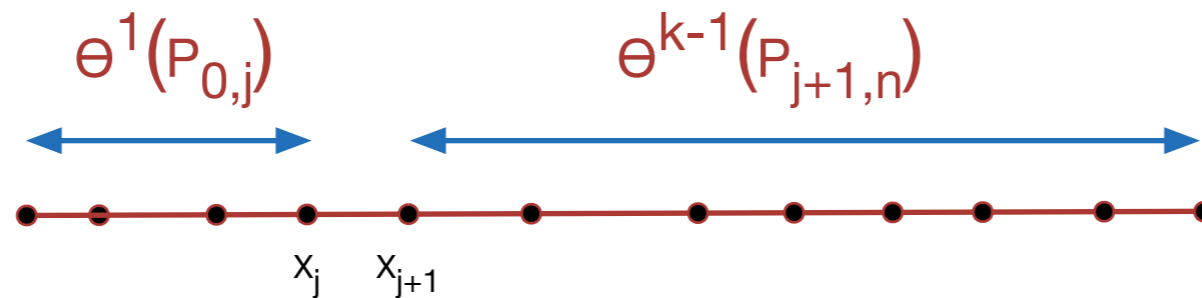
- $\Theta^k(P) = \Theta_j^k = \min_j ( \max(\Theta^1(P_{0,j}), \Theta^{k-1}(P_{j+1,n})) )$



- $\Theta^1(P_{0,j})$  ( $\Theta^{k-1}(P_{j+1,n})$ ) is non **decreasing** (**increasing**) in  $j$
- $\Theta_j^k$  = is “unimodal” in  $j$

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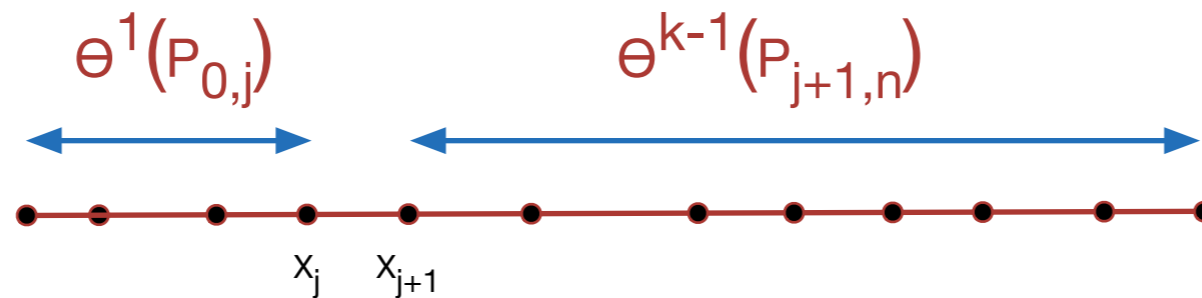
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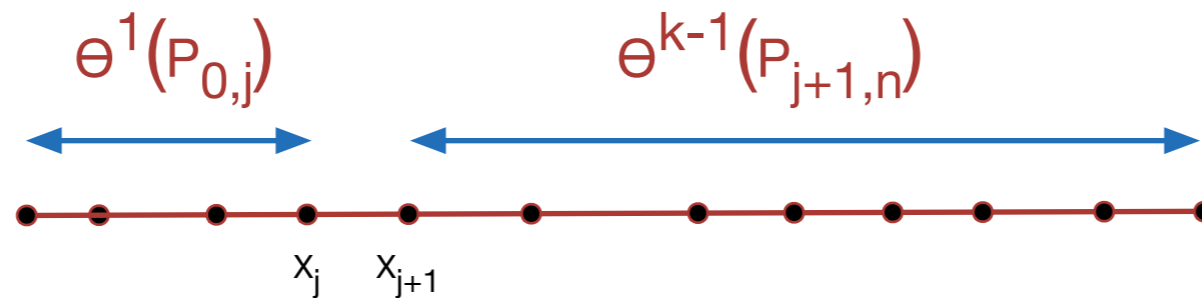
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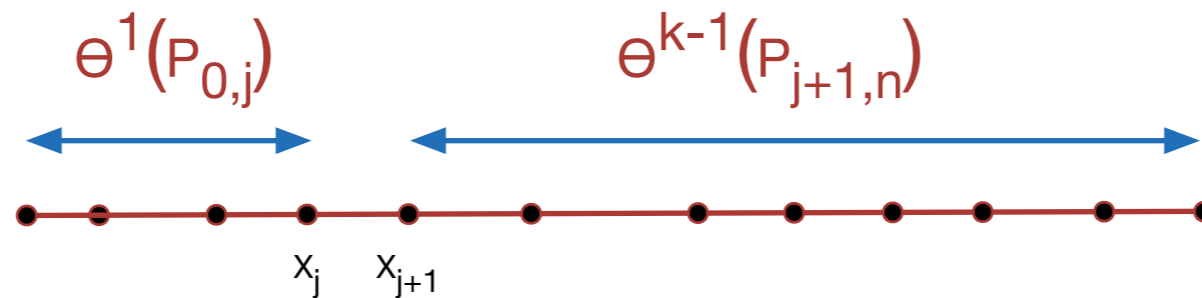
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  - $O(|P_{0,j}| \log |P_{0,j}|) + O(|P_{j+1,n}| \log |P_{j+1,n}|) = O(|P| \log |P|)$

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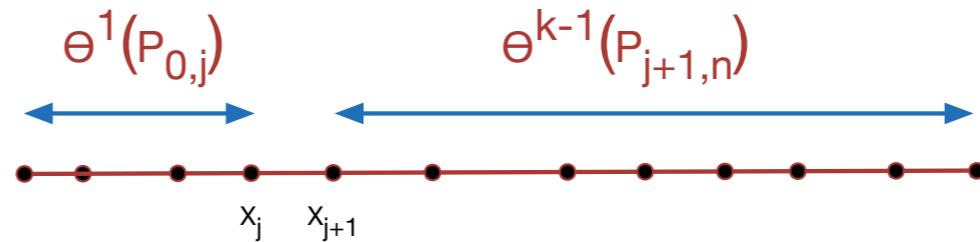
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  - $O(|P_{0,j}| \log |P_{0,j}|) + O(|P_{j+1,n}| \log |P_{j+1,n}|) = O(|P| \log |P|)$
- Binary search to find largest  $j$  s.t.  $\Theta^{k-1}(P_{j+1,n}) > \Theta^1(P_{0,j})$ 
  - **$O(|P| \log^2 |P|)$  time**

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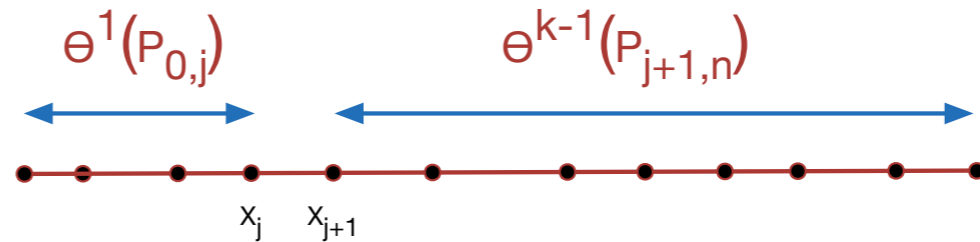


- $\Rightarrow$   **$O(|P| \log^2 |P|)$**  time Binary search  
to find largest  $j$  s.t  $\Theta^{k-1}(P_{j+1,n}) > \Theta^1(P_{0,j})$



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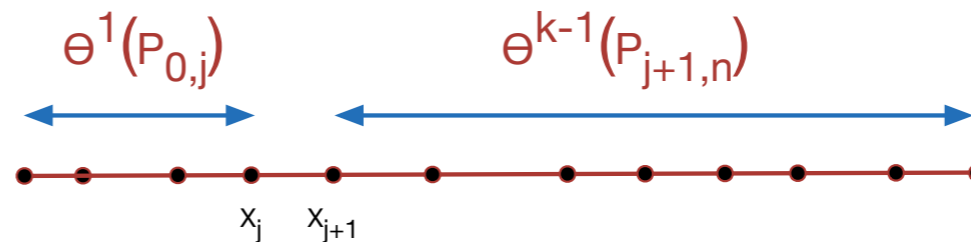
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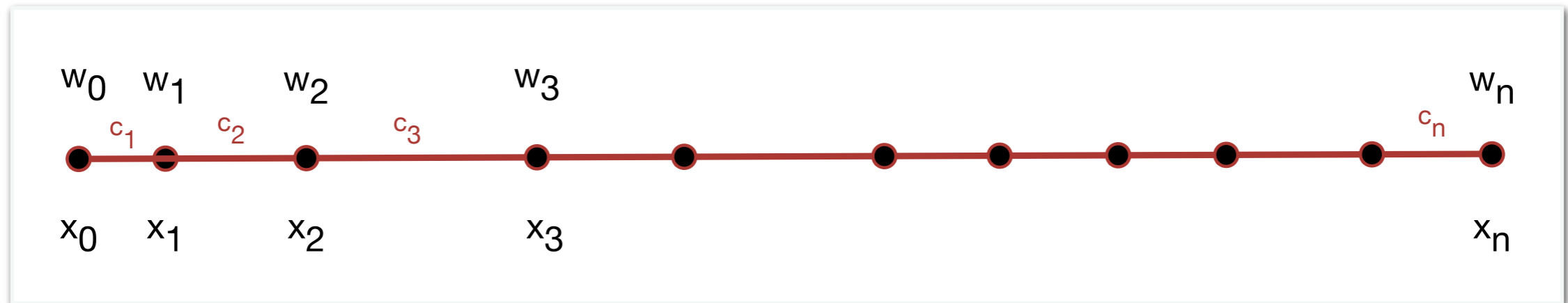
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- **$\Theta^k(P)$  is min of  $\Theta^1(P_{0,j+1})$  and  $\Theta^{k-1}(P_{j+1,n})$**
- $\Theta^{k-1}(P_{j+1,n})$  can be found recursively
  - stop when  $k=1$  (know how to solve)
  - Total algorithm is  **$k O(|P| \log^2 |P|) = O(k |P| \log^2 |P|)$**

# Outline

- Dynamic Flow Networks
- Congestion in Dynamic Flows
- Evacuation Flows
  - Problem Definitions
  - Known Results
- Example Algorithm 1: k-Sink Evacuation on a Path
- Example Algorithm 2: 1-sink Min-Max Regret Evacuation on a Path with uniform capacity
- Open Problems

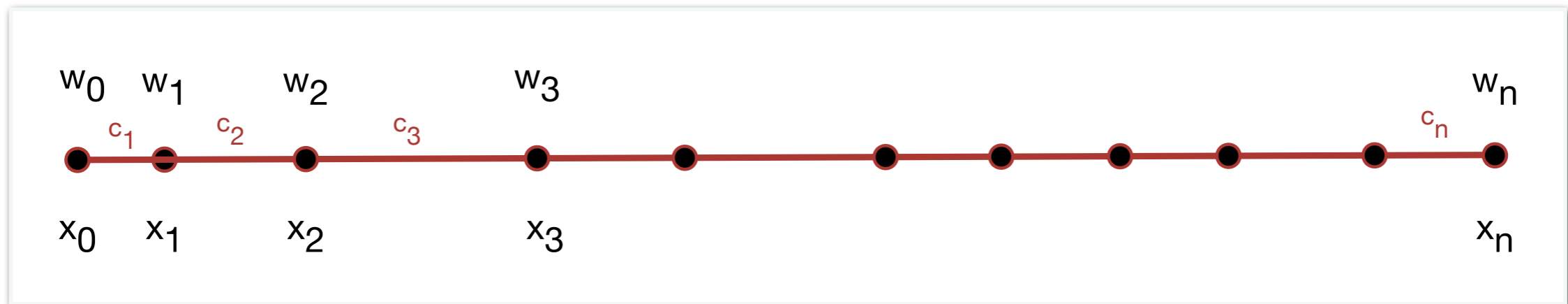
# Min-Max Regret Evacuation on a Path

In the regret version of the problem, input still provides  $c_e, \tau_e, k$

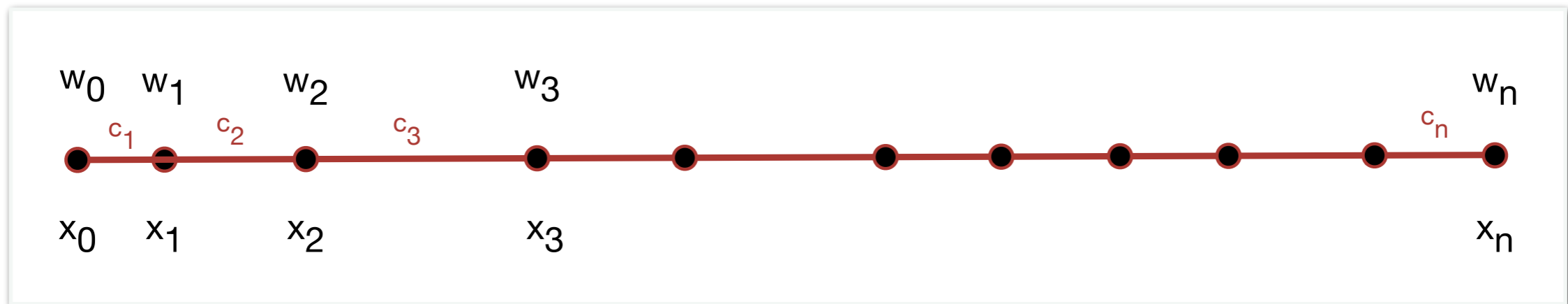


- But  $w_v$  is no longer explicitly input.  
Instead, each vertex has an input range  $w_v \in [w'_v, W'_v]$
- Algorithm needs to find **robust** evacuation protocol that works least badly against adversarial input.
- Min-Max Regret is one standard way of modelling robustness

# Min-Max Regret Evacuation on a Path

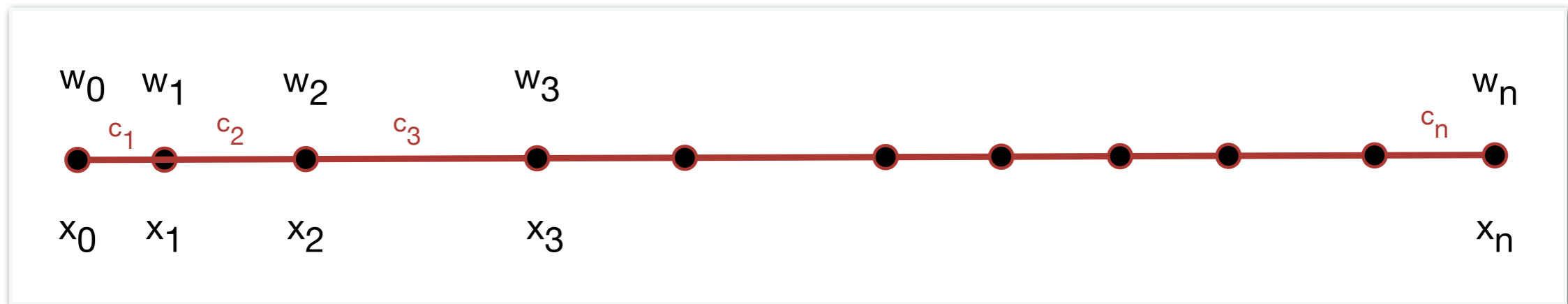


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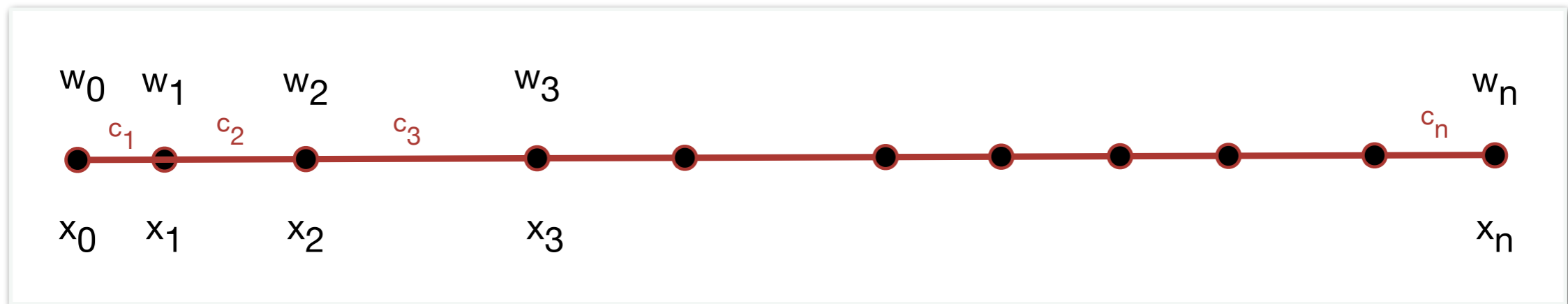
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An  $s \in S$  is of the form  $s = (w_1, \dots, w_n)$

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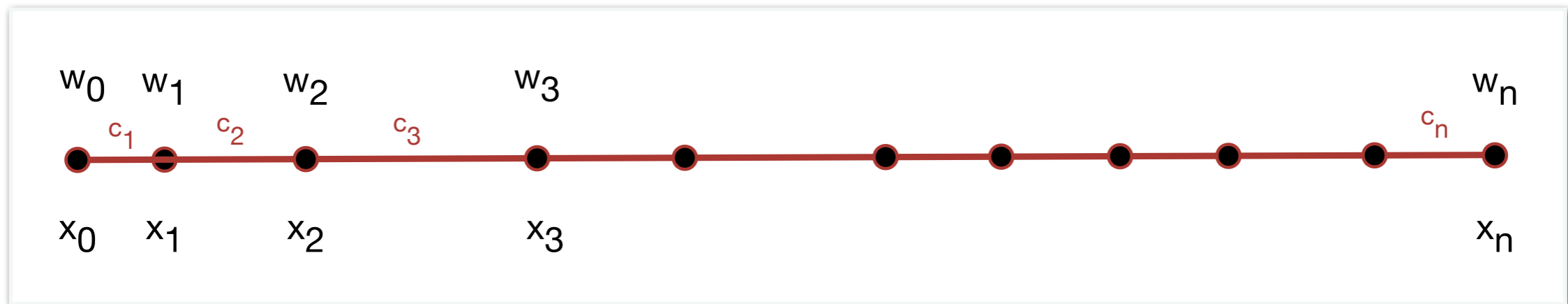
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- **$R(x, s)$**  = Regret of  $x$  under scenario  $s$  =  **$\Theta(P, x, s) - \Theta^1(P, s)$**
- $R(x)$  = Max regret of  $x$  =  $\max_s R(x, s)$

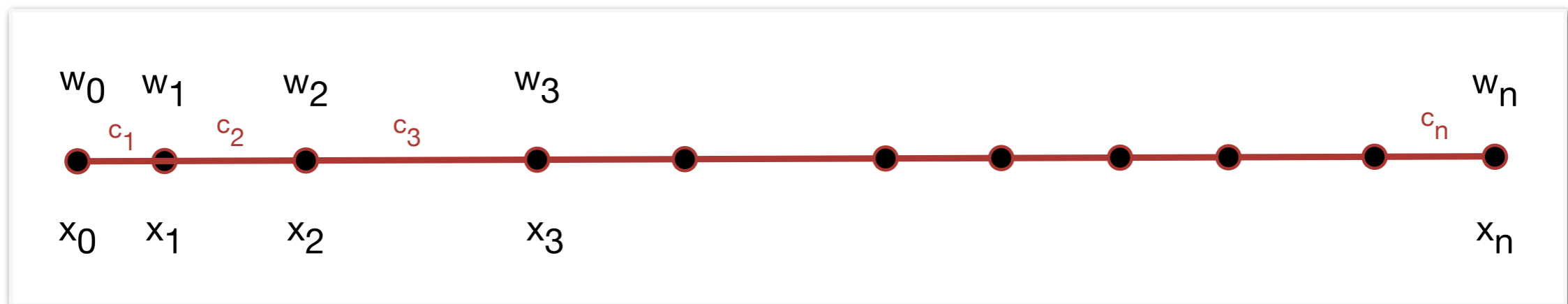


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- **$R(x, s)$**  = Regret of  $x$  under scenario  $s$  =  **$\Theta(P, x, s) - \Theta^1(P, s)$**
- $R(x)$  = Max regret of  $x$  =  $\max_s R(x, s)$
- The Min-max regret of  $P$  is minimum regret over all  $x$   
 $\text{MMR}(P) = \text{Min}_x R(x)$

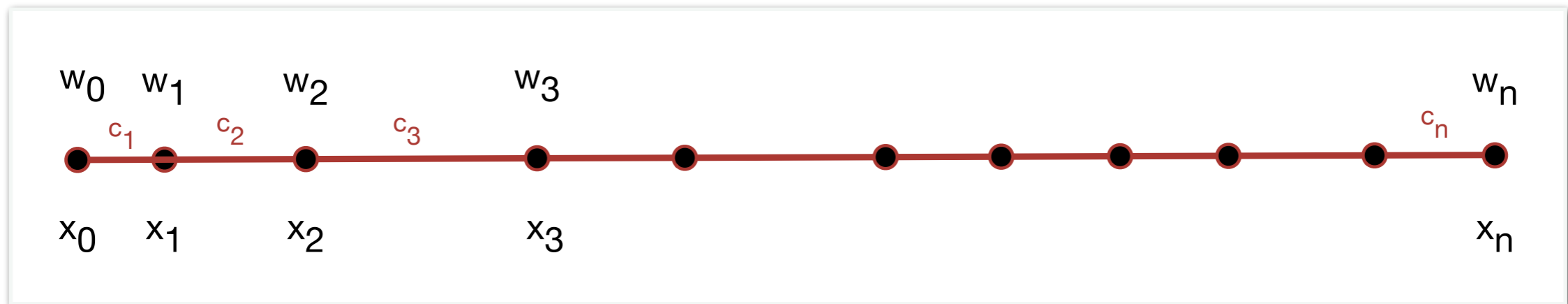
# Min-Max Regret Evacuation on a Path



$$R(x,s) = \Theta(P,x,s) - \Theta^1(P,s) \quad R(x) = \text{Max}_s R(x,s)$$

$$\text{MMR}(P) = \text{Min}_x R(x) = \text{Min}_x \text{Max}_s \{ \Theta(P,x,s) - \Theta^1(P,s) \}$$

# Min-Max Regret Evacuation on a Path

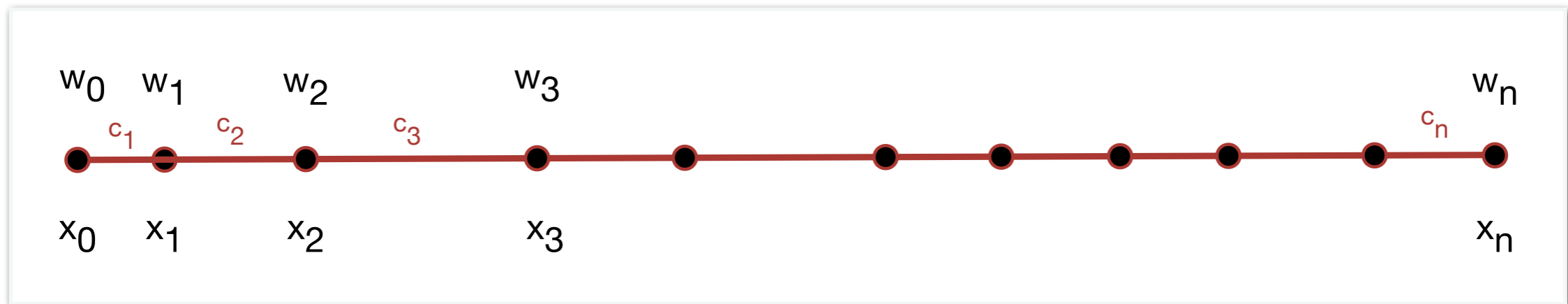


$$R(x,s) = \Theta(P,x,s) - \Theta^1(P,s) \quad R(x) = \text{Max}_s R(x,s)$$

$$\text{MMR}(P) = \text{Min}_x R(x) = \text{Min}_x \text{Max}_s \{ \Theta(P,x,s) - \Theta^1(P,s) \}$$

- A-Priori, it isn't obvious that this can be calculated efficiently.

# Min-Max Regret Evacuation on a Path

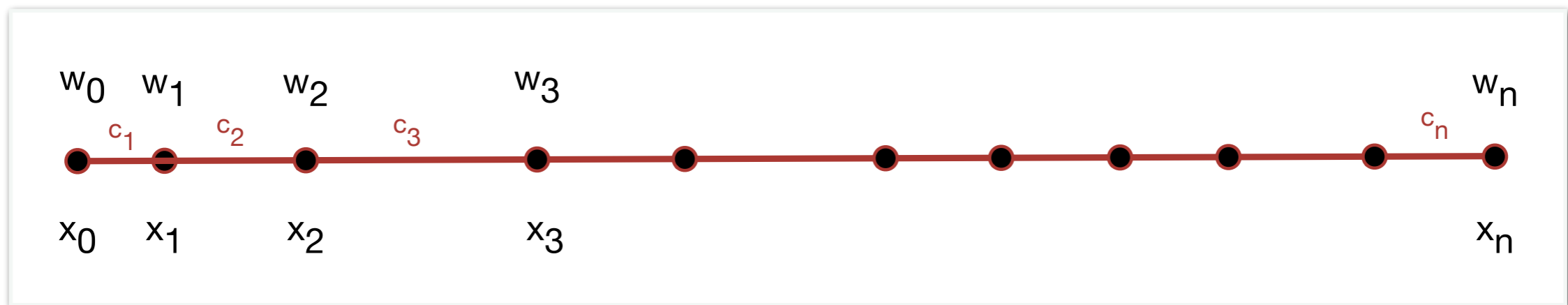


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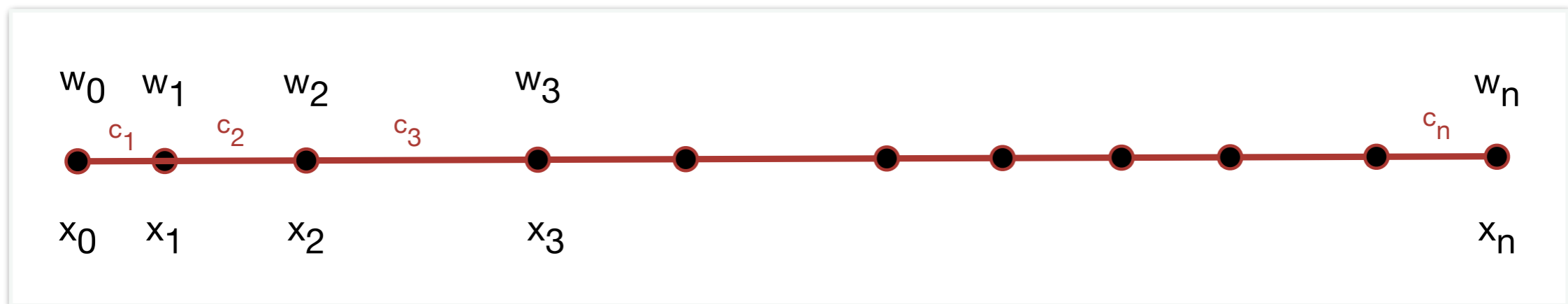


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- Existence of  $O(n)$  scenarios not totally surprising
  - Same phenomenon arises in  $\text{MMR}$  for medians on a line

# Min-Max Regret Evacuation on a Path

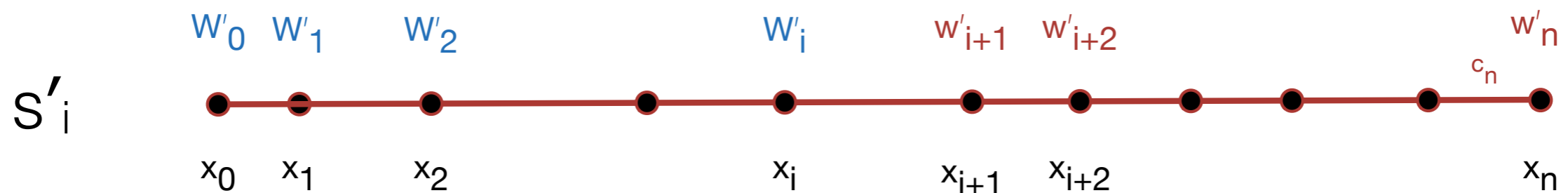
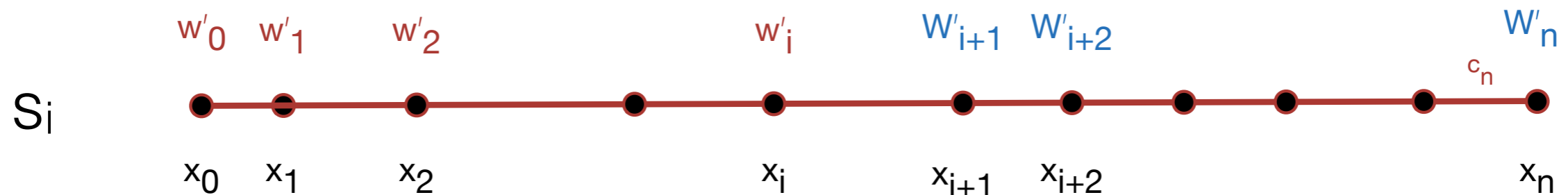
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These are  $s_i$  in which  $w_j = w'_j$  for  $j \leq i$  &  $w_j = W'_j$  for  $i > j$

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- $k$ -sink uniform capacity on path have  $O(n^3)$  worst case scenarios  $\Rightarrow O(kn^3 \log n)$  time algorithm
- 1-sink uniform capacity on tree have  $O(n^2)$  worst case MMR scenarios  $\Rightarrow O(n^2 \log^2 n)$  time algorithm
- NOTHING is known about any other cases.  
In particular, even on path no structure for MMR solution for 1-sink gen cap problem  $\Rightarrow$  no polynomial time alg



# Outline

- Dynamic Flow Networks
- Congestion in Dynamic Flows
- Evacuation Flows
  - Problem Definitions
  - Known Results
- Example Algorithm 1: k-Sink Evacuation on a Path
- Example Algorithm 2: 1-sink Min-Max Regret Evacuation on a Path with uniform capacity
- Open Problems

# Open Frontier Problems

- **G a General Graph,  $k > 1$**  (NP Hard)
  - Find approximation algorithm or PTAS
- ~~**G a General Graph,  $k = 1$**~~ 
  - ~~Solve exactly or prove NP Hard~~
  - ~~Even if the one sink is given~~
- **G a tree with uniform capacities,  $k > 1$** 
  - solve min-max regret k-sink problem
- **G a path (tree) tree with general capacities,  $k = 1$** 
  - solve min-max regret 1-sink problem
- **For Robust Computation**
  - Replace Min-Max-Regret by size distribution on nodes and find sink(s) that minimize expected evacuation time.